

Matrix Algebra and Matlab

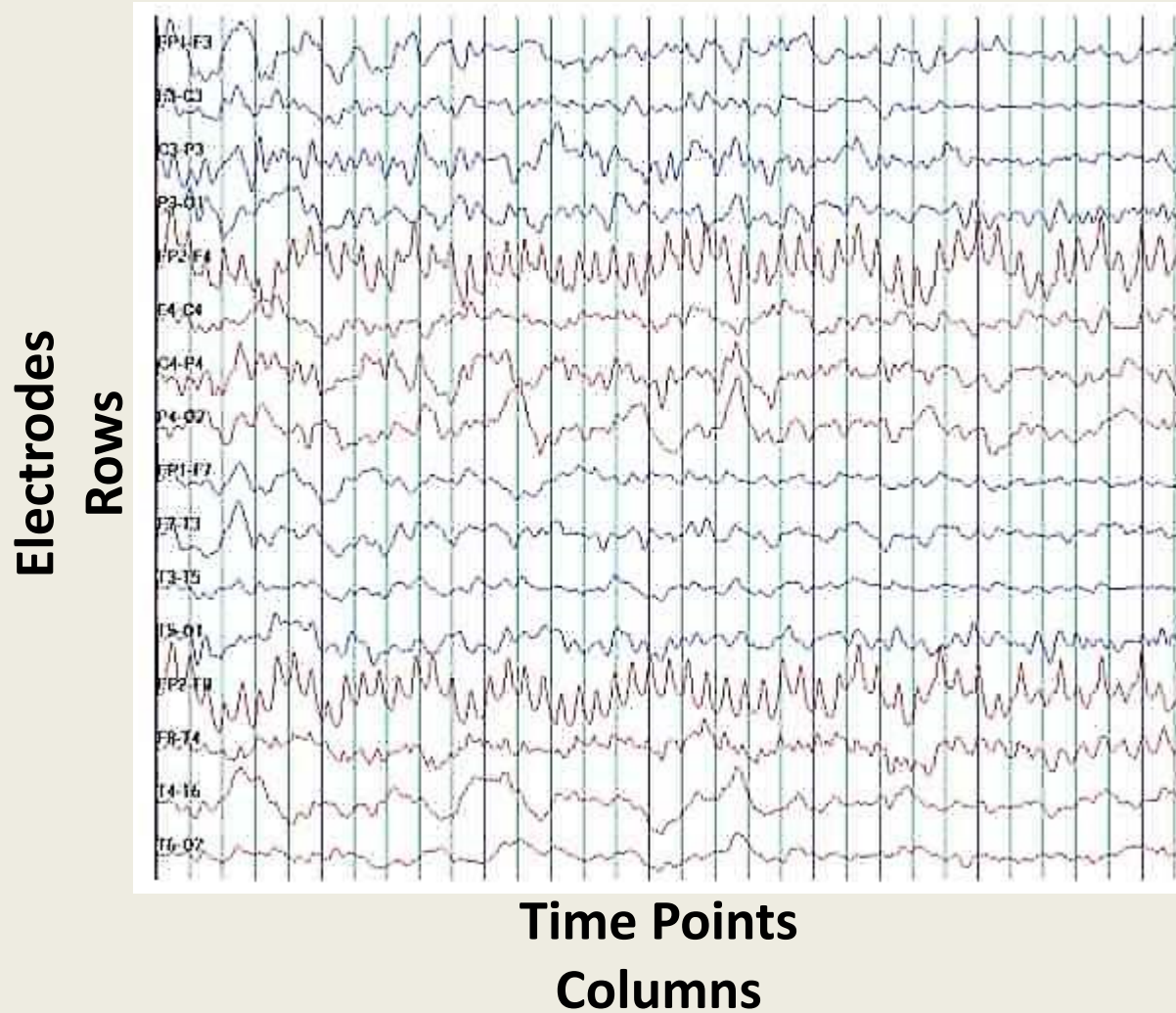
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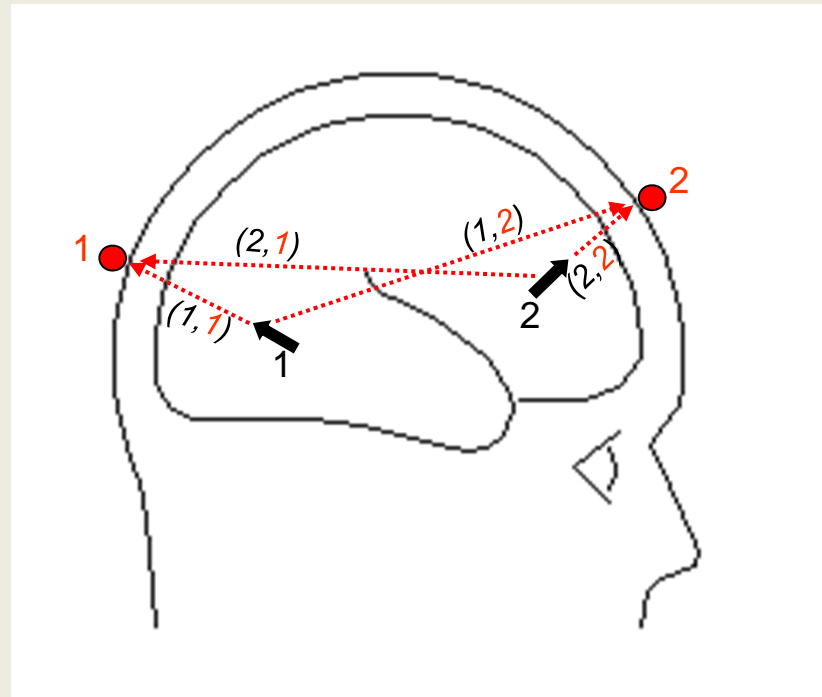
What are matrices good for?

Example: EEG data



=> Almost all data come in matrices!

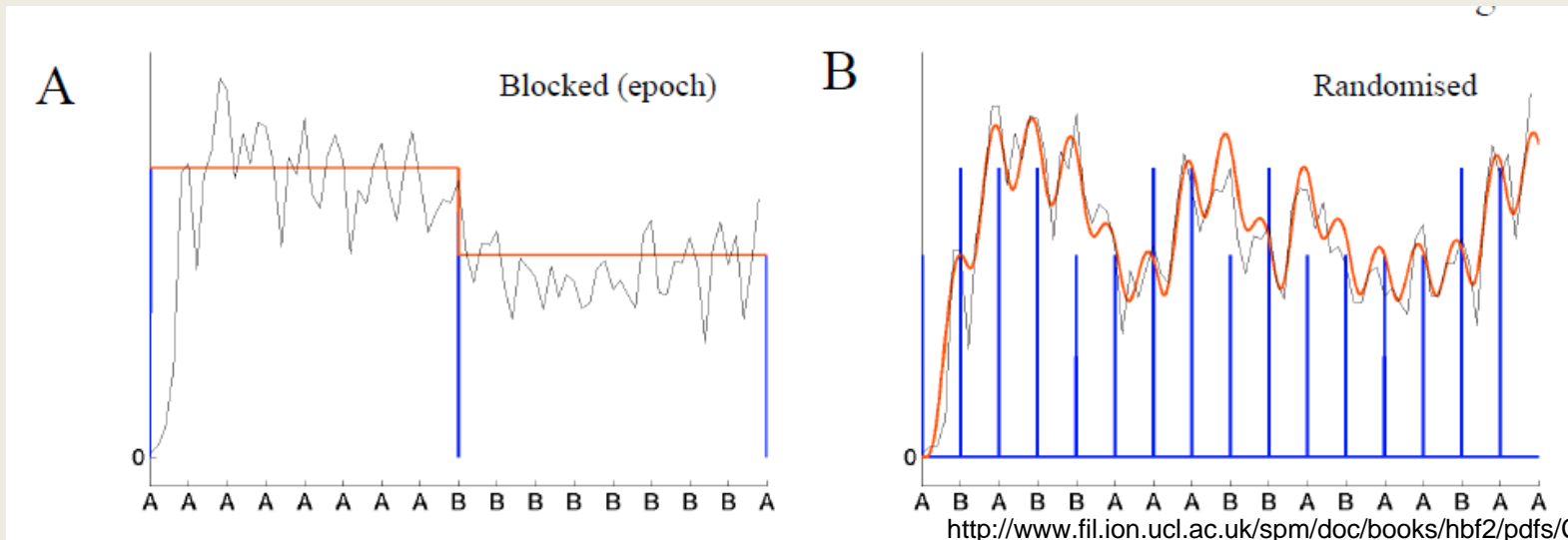
EEG/MEG Inverse Problem



$$\begin{array}{c}
 \text{data} \quad \text{"leadfield"} \quad \text{dipoles} \\
 \begin{matrix} 1 \\ \bullet \end{matrix} \begin{pmatrix} d_1 \\ d_2 \end{pmatrix} = \begin{pmatrix} 0.5 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} j_1 \\ j_2 \end{pmatrix} \begin{matrix} \swarrow 1 \\ \nearrow 2 \end{matrix} \xrightarrow{\text{inversion}} \begin{matrix} \swarrow 1 \\ \nearrow 2 \end{matrix} \begin{pmatrix} \hat{j}_1 \\ \hat{j}_2 \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} d_1 \\ d_2 \end{pmatrix} \begin{matrix} \bullet 1 \\ \bullet 2 \end{matrix}
 \end{array}$$

Many models are described using matrices!

fMRI General Linear Model




General Linear Model...

- **fMRI time series:** $Y_1, \dots, Y_s, \dots, Y_N$
 - acquired at times $t_1, \dots, t_s, \dots, t_N$
- **Model: Linear combination of basis functions**
$$Y_s = \beta_1 f^1(t_s) + \dots + \beta_L f^L(t_s) + \dots + \beta_L f^L(t_s) + \varepsilon_s$$
- **$f^l(\cdot)$: basis functions**
 - “reference waveforms”
 - dummy variables
- **β_l : parameters (fixed effects)**
 - amplitudes of basis functions (regression slopes)
- **ε_s : residual errors:** $\varepsilon_s \sim N(0, \sigma^2)$
 - identically distributed
 - independent, or serially correlated (*Generalised Linear Model* → GLM)

Let's Start at the Beginning...

A "scalar" is just a number:

- 1) Integer (-2, -1, 0, 1, 2, 3...)
- 2) Rational numbers (fractions, 0.1, 0.244, etc.)
- 3) Irrational numbers (π , $\sqrt{2}$ etc.)
- 4) Imaginary numbers ($i=\sqrt{-1}$)

Basic algebra: $x =$ 

$1*x = x$ 

$0+x = x$

$3*x = x + x + x$ 

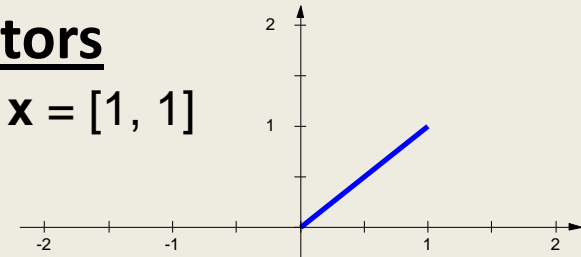
$2*(x+y) = 2*x + 2*y$ 

etc.

2D Visualisation of Vectors

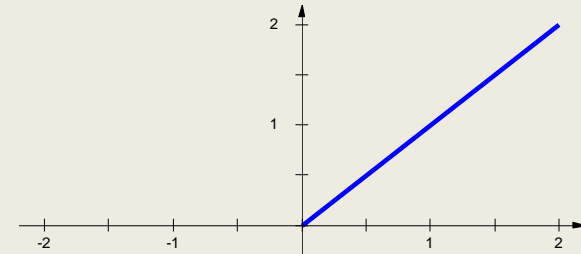
A “vector” is a list of numbers, e.g.: $\mathbf{x} = [1, 1]$

$\mathbf{x} =$



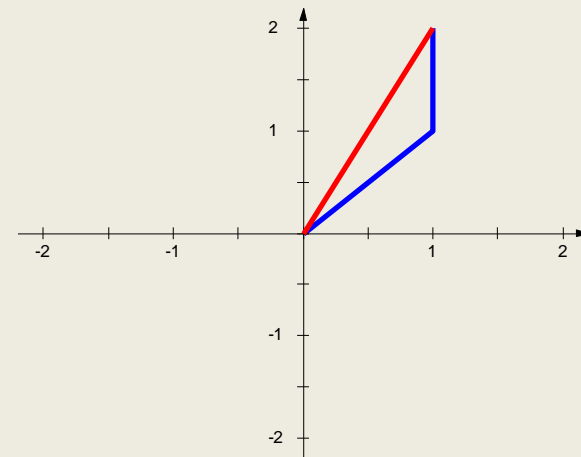
Multiplication with a scalar:

$$2 * \mathbf{x} = [2 \ 2]$$



Vector addition/subtraction:

$$[1 \ 1] + [0 \ 1] = [1 \ 2]$$



Vector Multiplication

Definition of “scalar product”: $\mathbf{x} \bullet \mathbf{y} = \begin{pmatrix} x_1 \\ \dots \\ x_i \\ \dots \\ x_N \end{pmatrix} \bullet \begin{pmatrix} y_1 \\ \dots \\ y_i \\ \dots \\ y_N \end{pmatrix} = \sum_{i=1}^N x_i y_i$

So called because its result is a scalar

Some conventions:

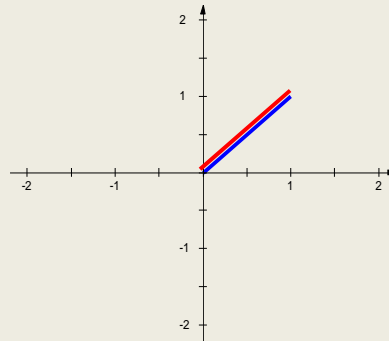
Numbers/scalars are usually in normal/italic font: $12, q, \lambda$

Vectors are usually bold: \mathbf{x} , their elements are not: $\mathbf{x} = \begin{pmatrix} x_1 \\ \dots \\ x_i \\ \dots \\ x_N \end{pmatrix}$

Vector Multiplication

Parallel Vectors:

same concept as scalar multiplication, the “lengths multiply”

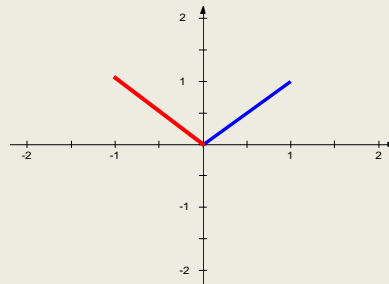


$$[1 \ 1] \bullet [1 \ 1] = 1 \cdot 1 + 1 \cdot 1 = 2$$

$$\sqrt{2} \bullet \sqrt{2} = 2$$

Orthogonal Vectors:

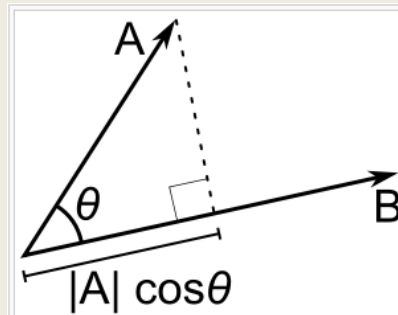
nothing “covaries” $\rightarrow 0$



$$[1 \ 1] \bullet [-1 \ 1] = 1 \cdot 1 + 1 \cdot (-1) = 0$$

When vectors not parallel:

“correction” according to angle (cosine)



$A_B = \|A\| \cos \theta$ is the scalar projection of A onto B .
 Since $A \cdot B = \|A\| \|B\| \cos \theta$, then
 $A_B = \frac{A \cdot B}{\|B\|}$.

$$A \cdot B = \|A\| \bullet \|B\| \cos \theta$$

$$\Rightarrow \cos \theta = \frac{A \cdot B}{\|A\| \bullet \|B\|}$$

Some simple things you can do with it:

Extract value j of vector \mathbf{y} :

$$\begin{pmatrix} 0 \\ \dots \\ 1 \\ \dots \\ 0 \end{pmatrix} \bullet \begin{pmatrix} y_1 \\ \dots \\ y_i \\ \dots \\ y_N \end{pmatrix} = 0 * y_1 + 1 * y_j + 0 * y_N = y_j$$

Sum all elements of \mathbf{y} :

$$\begin{pmatrix} 1 \\ \dots \\ 1 \\ \dots \\ 1 \end{pmatrix} \bullet \begin{pmatrix} y_1 \\ \dots \\ y_i \\ \dots \\ y_N \end{pmatrix} = 1 * y_1 + 1 * y_i + 1 * y_N = \sum_{i=1}^N y_i$$

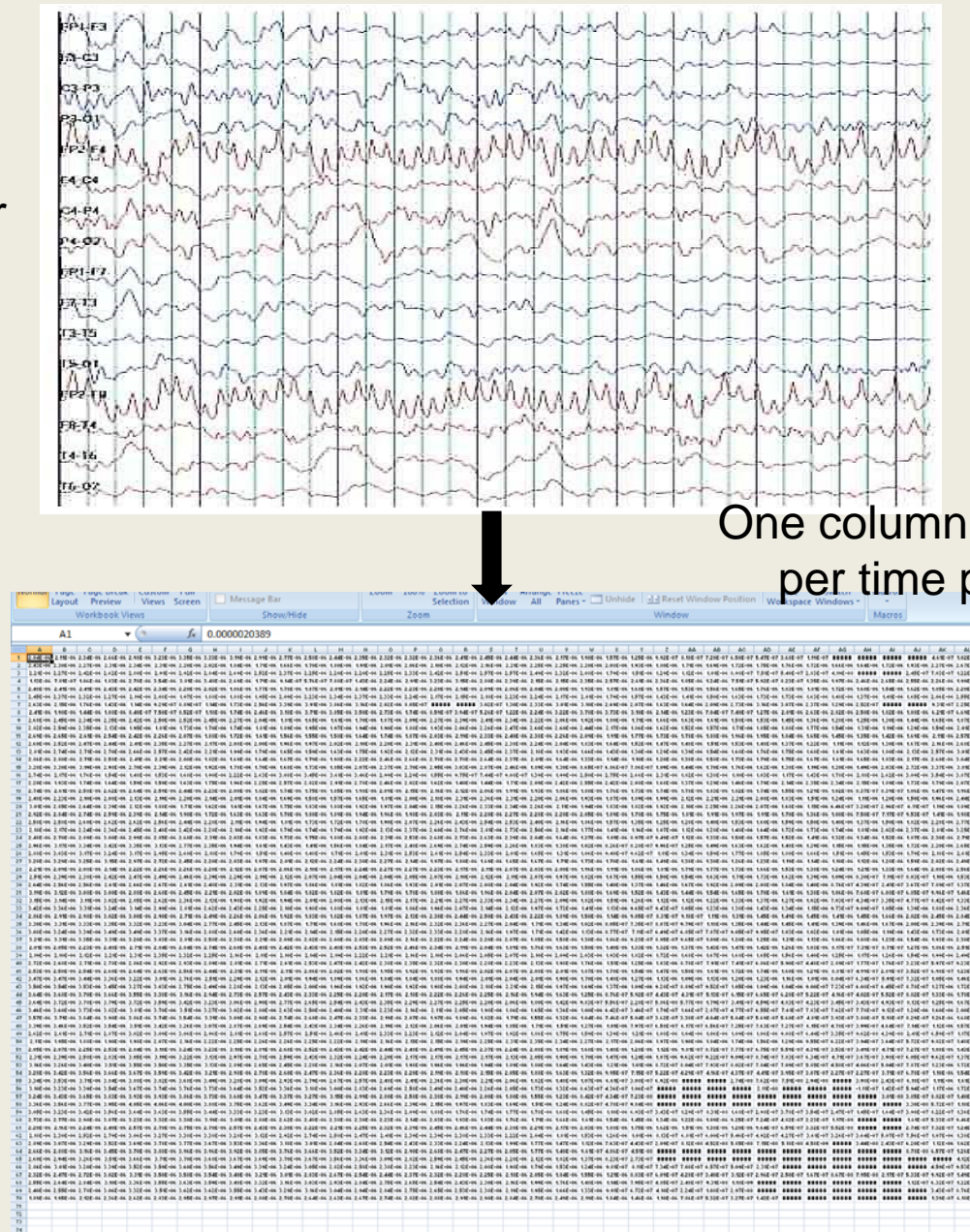
Subtract sum of even elements
from sum of odd elements of \mathbf{y} :

$$\begin{pmatrix} 1 \\ -1 \\ \dots \\ 1 \\ -1 \end{pmatrix} \bullet \begin{pmatrix} y_1 \\ \dots \\ y_i \\ \dots \\ y_N \end{pmatrix} = 1 * y_1 - 1 * y_2 + \dots + 1 * y_{N-1} - 1 * y_N = \sum_{i=1:2}^N y_i - \sum_{i=2:2}^N y_i$$

Vectors and Matrices

One row vector
per electrode

One column vector
per time point



Vectors and Matrices

$$\begin{array}{c} \text{row vector} \\ \left(\begin{array}{ccccc} M_{11} & \dots & M_{1j} & \dots & M_{1C} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ M_{R1} & \dots & M_{Rj} & \dots & M_{RC} \end{array} \right) \end{array}$$

column vector

C: number of columns

R: number of rows

Matrix has dimension $R \times C$

A matrix consists of...

... C vertically concatenated columns vectors

... R horizontally concatenated row vectors

Identity Matrix

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Diagonal Matrix

$$\begin{pmatrix} a & 0 & 0 \\ 0 & c & 0 \\ 0 & 0 & b \end{pmatrix}$$

Symmetric Matrix

$$\begin{pmatrix} a & d & e \\ d & b & f \\ e & f & c \end{pmatrix}$$

Matrix Transpose

$$\mathbf{M} \rightarrow \mathbf{M}^T \quad (\mathbf{M} \rightarrow \mathbf{M}' \text{ in Matlab})$$

Rows of \mathbf{M} become columns of \mathbf{M}

Dimension changes from $R \times C$ to $C \times R$

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}$$

(2x3) (3x2)

$$\begin{pmatrix} \overline{M_{11}} & \dots & \overline{M_{1j}} & \dots & \overline{M_{1C}} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ \underline{M_{R1}} & \dots & \underline{M_{Rj}} & \dots & \underline{M_{RC}} \end{pmatrix} \rightarrow \begin{pmatrix} M_{11} & \dots & M_{i1} & \dots & M_{R1} \\ \dots & \dots & \dots & \dots & \dots \\ M_{1j} & \dots & M_{ij} & \dots & M_{Rj} \\ \dots & \dots & \dots & \dots & \dots \\ M_{1C} & \dots & M_{iC} & \dots & M_{RC} \end{pmatrix}$$

C: number of columns

R: number of rows

R: number of columns

C: number of rows

For a “symmetric” matrix: $\mathbf{M} = \mathbf{M}^T$

Matrix Addition/Subtraction

$$\mathbf{A} - \mathbf{B} = \begin{pmatrix} \dots & \dots & \dots \\ \dots & A_{ij} & \dots \\ \dots & \dots & \dots \end{pmatrix} - \begin{pmatrix} \dots & \dots & \dots \\ \dots & B_{ij} & \dots \\ \dots & \dots & \dots \end{pmatrix} = \begin{pmatrix} \dots & \dots & \dots \\ \dots & A_{ij} - B_{ij} & \dots \\ \dots & \dots & \dots \end{pmatrix}$$

A and **B** must have equal dimensions
The result has the same dimension as **A** and **B**

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} - \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 2 \\ 2 & 3 & 4 \end{pmatrix}$$

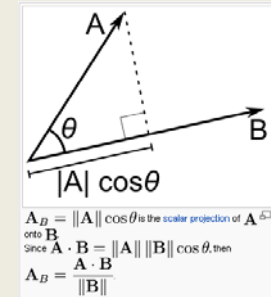
Basic applications: Subtract/Average data sets, contrasts etc.

Multiplying Matrices with Vectors

$$\mathbf{y} = \begin{pmatrix} y_1 \\ \dots \\ y_j \\ \dots \\ y_C \end{pmatrix} = \mathbf{M}\mathbf{x} = \begin{pmatrix} \mathbf{M}_{11} & \dots & \mathbf{M}_{1j} & \dots & \mathbf{M}_{1C} \\ \dots & \dots & \dots & \dots & \dots \\ \mathbf{M}_{i1} & \dots & \mathbf{M}_{ij} & \dots & \mathbf{M}_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ \mathbf{M}_{R1} & \dots & \mathbf{M}_{Rj} & \dots & \mathbf{M}_{RC} \end{pmatrix} \begin{pmatrix} x_1 \\ \dots \\ x_j \\ \dots \\ x_C \end{pmatrix} = \begin{pmatrix} \sum_{j=1}^C x_j * M_{1j} \\ \dots \\ \sum_{j=1}^C x_j * M_{ij} \\ \dots \\ \sum_{j=1}^C x_j * M_{Rj} \end{pmatrix} = \begin{pmatrix} \mathbf{M}_{1.} \bullet \mathbf{x} \\ \dots \\ \mathbf{M}_{i.} \bullet \mathbf{x} \\ \dots \\ \mathbf{M}_{R.} \bullet \mathbf{x} \end{pmatrix}$$

$\mathbf{M}_{i.}$ stands for the i -th row of \mathbf{M} .

Every element of \mathbf{y} is the scalar product between a row of \mathbf{M} and \mathbf{x} .



$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} * \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} = \begin{pmatrix} 1*3 + 1*4 + 1*5 \\ 2*3 + 2*4 + 2*5 \end{pmatrix} = \begin{pmatrix} 12 \\ 24 \end{pmatrix}$$

Multiplying Matrices with Vectors II

matrix*vector is not the same as **vector*matrix**:

$$\begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} * \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} \text{ does not work!}$$

$$\begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix}^T * \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} = (3 \ 4 \ 5) * \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} \text{ does not work either!}$$

Multiplying Matrices with Vectors III

$$\mathbf{y} = \begin{pmatrix} y_1 \\ \dots \\ y_j \\ \dots \\ y_C \end{pmatrix} = \mathbf{M}\mathbf{x} = \begin{pmatrix} M_{11} & \dots & M_{1j} & \dots & M_{1C} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ M_{R1} & \dots & M_{Rj} & \dots & M_{RC} \end{pmatrix} \begin{pmatrix} x_1 \\ \dots \\ x_j \\ \dots \\ x_C \end{pmatrix} = \begin{pmatrix} \sum_{j=1}^C x_j * M_{1j} \\ \dots \\ \sum_{j=1}^C x_j * M_{ij} \\ \dots \\ \sum_{j=1}^C x_j * M_{Rj} \end{pmatrix} = \sum_{j=1}^C x_j * \begin{pmatrix} M_{1j} \\ \dots \\ M_{ij} \\ \dots \\ M_{Rj} \end{pmatrix} = \sum_{j=1}^C x_j \mathbf{M}_{.j}$$

$\mathbf{M}_{.j}$ stands for the j -th column of \mathbf{M} .

Each column of \mathbf{M} is weighted by the corresponding element in \mathbf{x} .

\mathbf{y} is a “linear combination” of the columns of \mathbf{M} .

$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} * \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} = 3 * \begin{pmatrix} 1 \\ 2 \end{pmatrix} + 4 * \begin{pmatrix} 1 \\ 2 \end{pmatrix} + 5 * \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \end{pmatrix} + \begin{pmatrix} 4 \\ 8 \end{pmatrix} + \begin{pmatrix} 5 \\ 10 \end{pmatrix} = \begin{pmatrix} 12 \\ 24 \end{pmatrix}$$

Multiplication of Matrices with Matrices IV

$$\mathbf{Y} = \begin{pmatrix} Y_{11} & \dots & Y_{1j} & \dots & Y_{1C} \\ \dots & \dots & \dots & \dots & \dots \\ Y_{i1} & \dots & Y_{ij} & \dots & Y_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ Y_{R1} & \dots & Y_{Rj} & \dots & Y_{RC} \end{pmatrix} = \mathbf{M} * \mathbf{N} = \begin{pmatrix} M_{11} & \dots & M_{1j} & \dots & M_{1D} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iD} \\ \dots & \dots & \dots & \dots & \dots \\ M_{R1} & \dots & M_{Rj} & \dots & M_{RD} \end{pmatrix} \begin{pmatrix} N_{11} & \dots & N_{1j} & \dots & N_{1C} \\ \dots & \dots & \dots & \dots & \dots \\ N_{i1} & \dots & N_{ij} & \dots & N_{iC} \\ \dots & \dots & \dots & \dots & \dots \\ N_{D1} & \dots & N_{Dj} & \dots & N_{DC} \end{pmatrix}$$

M must have as many columns as **N** has rows.

Y has the number of rows of **M** and number of columns of **N** (i.e. dimension $R \times C$).

Every element ij of **Y** is the scalar product of the i -th row of **M** with the j -th column of **N**

$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} * \begin{pmatrix} 3 & 4 & 5 \\ 3 & 4 & 5 \\ 3 & 4 & 5 \end{pmatrix} = \begin{pmatrix} 9 & 12 & 15 \\ 18 & 24 & 30 \end{pmatrix}$$

Multiplication of Matrices with Matrices

For matrix multiplication, some matrix dimensions must agree:

Number of columns of 1st, number of rows of 2nd, sometimes called “inner dimensions”)

$$\begin{pmatrix} 3 & 4 & 5 \\ 3 & 4 & 5 \\ 3 & 4 & 5 \end{pmatrix} * \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix} \text{ doesn't work.}$$

Even if it works, **A*B** is often not the same as **B*A**:

$$\begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} * \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix}, \quad \text{but:} \quad \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} * \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

Some Simple Cases

Identity Matrix $\mathbf{I} * \mathbf{M} =$

$$\begin{pmatrix} 1 & \dots & 0 & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & 1 & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & 0 & \dots & 1 \end{pmatrix} \begin{pmatrix} M_{11} & \dots & M_{1j} & \dots & M_{1D} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iD} \\ \dots & \dots & \dots & \dots & \dots \\ M_{R1} & \dots & M_{Rj} & \dots & M_{RD} \end{pmatrix} = \mathbf{M}$$

Diagonal Matrix

$$\mathbf{D} * \mathbf{M} = \begin{pmatrix} D_{11} & \dots & 0 & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & D_{ii} & \dots & 0 \\ \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & 0 & \dots & D_{CC} \end{pmatrix} \begin{pmatrix} M_{11} & \dots & M_{1j} & \dots & M_{1D} \\ \dots & \dots & \dots & \dots & \dots \\ M_{i1} & \dots & M_{ij} & \dots & M_{iD} \\ \dots & \dots & \dots & \dots & \dots \\ M_{R1} & \dots & M_{Rj} & \dots & M_{RD} \end{pmatrix} = \begin{pmatrix} D_{11}M_{11} & \dots & D_{11}M_{1j} & \dots & D_{11}M_{1D} \\ \dots & \dots & \dots & \dots & \dots \\ D_{ii}M_{i1} & \dots & D_{ii}M_{ij} & \dots & D_{ii}M_{iD} \\ \dots & \dots & \dots & \dots & \dots \\ D_{CC}M_{R1} & \dots & D_{CC}M_{Rj} & \dots & D_{CC}M_{RD} \end{pmatrix}$$

Row and Column Vectors

(Relevant for Matlab)

Column vector (2x1 “matrix”): $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Row vector (1x2 “matrix”): $[1 \ 2]$

$$[1 \ 2] * \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 1*1 + 2*2 = 5$$

is the same as the scalar product

$$[1 \ 2] * [1 \ 2] \quad \begin{bmatrix} 1 \\ 2 \end{bmatrix} * \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

don't work (dimensions don't agree)

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} * [1 \ 2] = \begin{bmatrix} 1*1 & 1*2 \\ 2*1 & 2*2 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

Is the “dyadic” product
 (“tensor” product, $\mathbf{x} \otimes \mathbf{y}$)

Row and Column Vectors II

Column vector (2x1 “matrix”): $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$

Row vector (1x2 “matrix”): $(1 \ 2)$

$$(1 \ 2) * \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = (1*1 + 2*3 \quad 1*2 + 2*4) = (7 \ 10) \quad \text{matrix multiplication}$$

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} * (1 \ 2) \quad \text{doesn't work (dimension don't agree)}$$

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} (1 \ 2)^T = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = (1*1 + 2*2 \quad 3*1 + 2*4) = \begin{pmatrix} 5 \\ 11 \end{pmatrix}$$

uses transpose –
is different from above in values and dimensions

Exercise I

You've got a matrix **M**.

You want to compute the sum for each row.

How can you do this with matrix algebra?

$$\mathbf{M} = \begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix} * \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1*1+1*3+1*5 \\ 1*2+1*4+1*6 \end{pmatrix} = \begin{pmatrix} 9 \\ 12 \end{pmatrix}$$

How to compute the sum for each column?

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{pmatrix} * \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1*1+1*2 \\ 1*3+1*4 \\ 1*5+1*6 \end{pmatrix} = \begin{pmatrix} 3 \\ 7 \\ 11 \end{pmatrix}$$

How to compute the averages?

Note: Matlab has commands `sum()` and `mean()` etc.

Exercise II

You've got a matrix **M** (e.g. EEG data).

You want to make sure the average of each column is zero ("average reference").

Possibility 1: Nested for-loops (complicated, inefficient and error-prone)

```
for cc = 1:nr_columns,    % column-by-column...

    MeanOfColumn = mean( M(:,cc) ); % compute mean of column

    for rr = 1:nr_rows,    % row-by-row

        M_new(rr,cc) = M(rr,cc) - MeanOfColumn;    % subtract mean from each element

    end;

end;

mean(M_new)    % check results
```


Exercise II: Average reference

You've got a matrix **M** (e.g. EEG data).

You want to make sure the average of each column is zero ("average reference").

Possibility 2: Use some matrix algebra

% create matrix "operator" that subtracts means from columns

MatrixOperator = **eye**(nr_rows) - **ones**(nr_rows)/nr_rows;

M_new = **MatrixOperator*****M**;

Mean(**M_new**) % check result

$$\begin{pmatrix} \cancel{1} & \cancel{0} \\ 0 & 1 \end{pmatrix} \begin{pmatrix} | & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix} - \frac{1}{2} \begin{pmatrix} \cancel{1} & \cancel{1} \\ 1 & 1 \end{pmatrix} \begin{pmatrix} | & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix} = \left[\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} - \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \right] \begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix}$$

eye() ones()

The nice thing is: Any time a new matrix **M** comes along, you just need to multiply it with **MatrixOperator** (no additional for-loops required)

Exercise III: Baseline Correction

You've got a matrix **M** (e.g. EEG data).

The average of the “baseline interval” should be zero for each channel.

Each channel is one row of the matrix.

The baseline interval comprises the first 50 elements of the matrix.

```
% compute mean baseline values for each channel
```

```
MeanBaseline = mean( M(:,1:50), 2 );
```

```
% repeat vertically to fit the dimensions of M
```

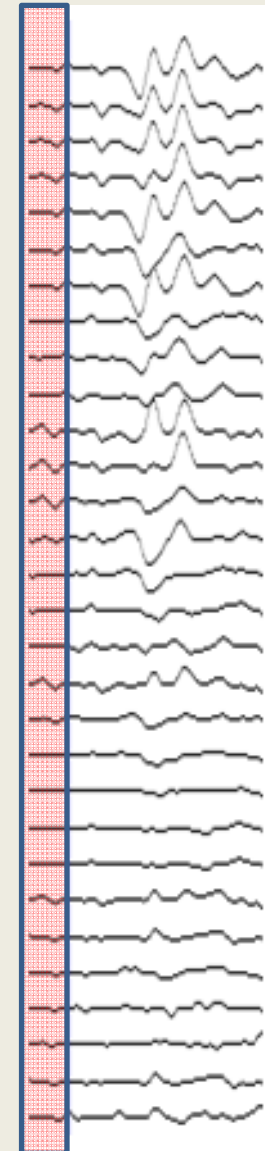
```
RepMeanBaseline = repmat( MeanBaseline, 1, nr_columns );
```

```
% subtract baseline values from each element in M
```

```
M_new = M - RepMeanBaseline;
```

```
mean(M_new(:,1:50), 2) % check result
```

$$\text{repmat} \left(\begin{bmatrix} 1 \\ 2 \end{bmatrix}, 1, 3 \right) = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{bmatrix}$$



Baseline interval

Exercise IV: Signal-to-Noise Ratio (SNR)

You've got a matrix **M** (e.g. EEG data).

You want to know the SNR at each sample in each channel.

SNR: Ratio of amplitude and standard deviation in baseline interval for each channel.

Each channel is one row of the matrix.

The baseline interval comprises the first 50 elements of the matrix.

```
% compute standard deviations of baseline intervals for each channel
```

```
StdBaseline = std( M(:,1:50), 0, 2 );
```

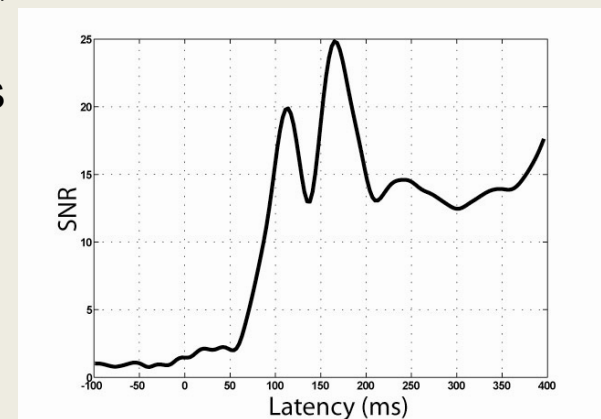
```
% repeat vertically to fit the dimensions of M
```

```
RepStdBaseline = repmat( StdBaseline, 1, nr_columns );
```

```
% divide each element of M by baseline standard deviations
```

```
M_new = M ./ RepStdBaseline;
```

```
plot( M_new' ); % check result
```



Reading and Writing Data in Matlab

There are convenient Matlab commands as long as you keep your data in Matlab format:

In order to save and load the complete workspace:

```
save <filename.mat>
```

```
load <filename.mat>
```

In order to save/load only specific variables:

```
save <filename.mat> <myvariable1> <myvariable2> ...
```

```
load <filename.mat> <myvariable1> <myvariable2> ...
```

Reading and Writing Data in Matlab I

Reading/writing matrices in text format is easy, too:

% writes mymatrix to filename.txt, elements separated by commas:

```
dlmwrite( filename, mymatrix, ',' );
```

% ...or separated by spaces:

```
dlmwrite( filename, mymatrix, ' ' );
```

% Read the data into Matlab:

```
newmatrix = dlmread( filename, ' ' );
```

% You can write data to Excel files (only Windows, not Linux):

% write my matrix to Excel worksheet 2:

```
xlswrite( filename, mymatrix, 2 );
```

Reading and Writing Data in Matlab II

Reading/Writing formatted text is a bit trickier:

You first need to initialise a file, and create a file identifier (FID)

```
MyFile_id = fopen('TestFile.txt', 'w'); % This file is for writing, hence 'w'
```

Later, whenever you use MyFile_id, Matlab will read or write to 'TestFile.txt':

```
fprintf(MyFile_id, '%s : %d %f', 'Test', 1, 1.2); % "format print file"
```

will write 'Test : 1 1.2' to the file 'TestFile.txt'

You can use '\n' for line breaks, '\t' for tabs, etc.

When you are done, close the file (it will not be deleted):

```
fclose(MyFile_id);
```

You can read formatted text using fscanf or textread:

```
[a,b,c,d] = textread('TestFile.txt', , '%s%c%d%f');
```

Enough for now?