EEG/MEG 1:
Pre-Processing and Data Reviewing

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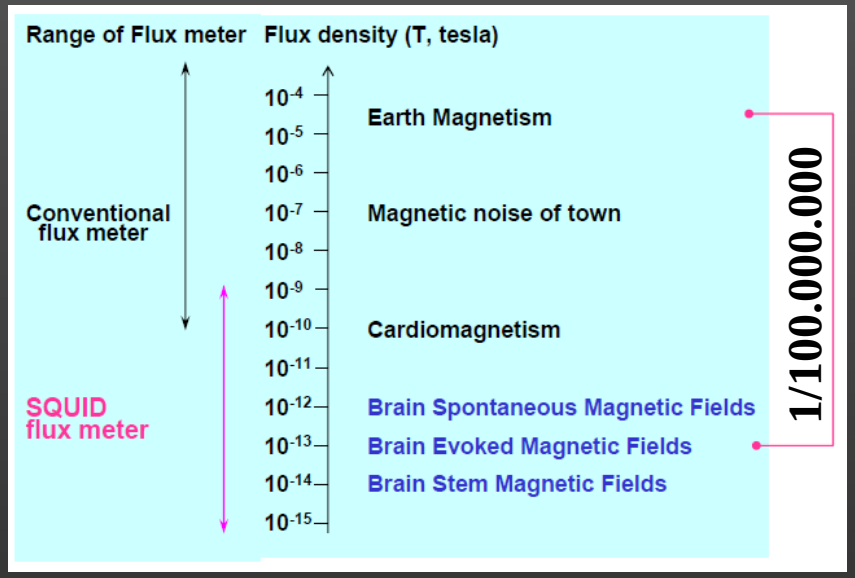
What We are Measuring

Magnetoencephalography (MEG)

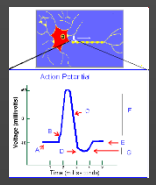
Tiny magnetic fields



Electroencephalography (EEG)

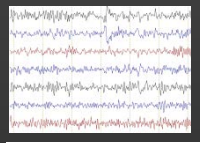
Small electric potentials

Household Batteries
~ 1-12 V



Cell Membrane Potentials
~ 70 mV

ECG:
~ 1mV



Raw EEG: ~ 30 µV
Eye blinks: > 100 µV

ERPs: ~ 1-10 µV

Timing Is Essential

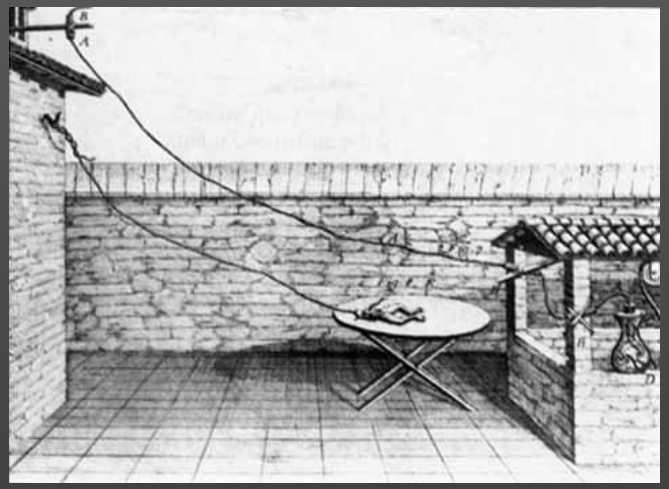
… so here is a bit of history:

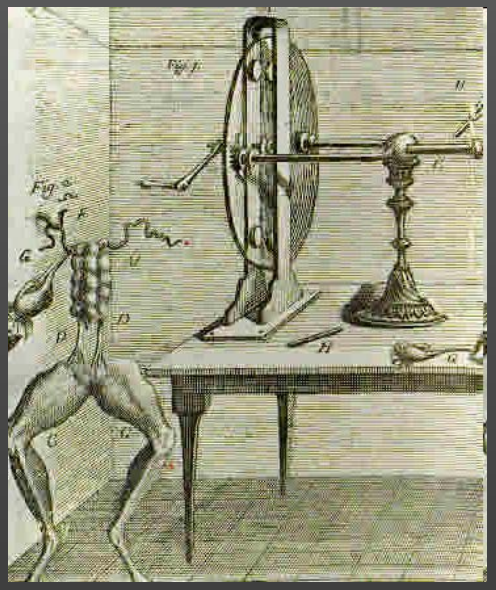
Ancient Egypt, 2750 BC:
Electric Fish (“Thunderer of the Nile”)
Some Roman writers mention electric shocks as an ailment for headaches (~ 0 AC)...

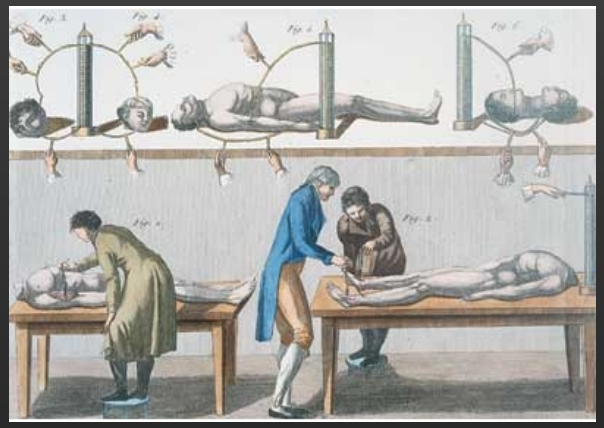
Ancient Greece, 600 BC:
Thales describes static electricity
“electron”

Early Science

1771
Luigi Galvani, Bologna, “animal electricity”



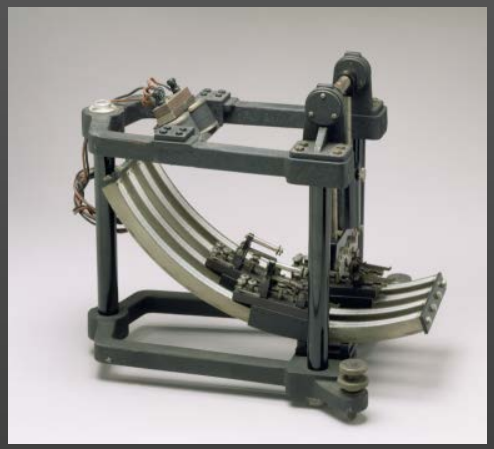




In 1803:
“On the first application of the process to the face, the jaws of the deceased criminal began to quiver, and the adjoining muscles were horribly contorted, and one eye was actually opened. …
Mr Pass, the beadle of the Surgeons’ Company, who was officially present during this experiment, was so alarmed that he died of fright soon after his return home.”
http://www.executedtoday.com/2009/01/18/1803-george-foster-giovanni-aldini-galvanic-reanimation/

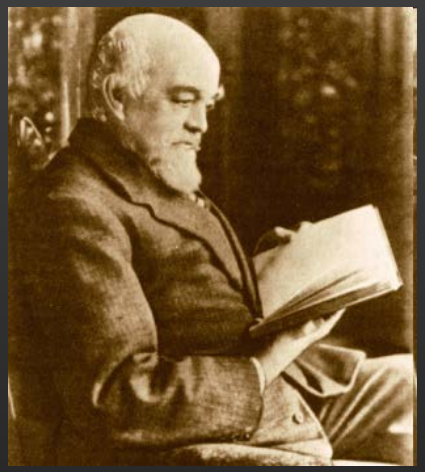
Early Electrophysiology

1842: Du Bois-Reymond, Berlin
nerve action potentials
neurons



1852: Helmholtz, Berlin
speed of action potentials in frogs
neurons

1875: Richard Caton, Liverpool
first “ECoG” from animals



http://www.sciencemuseum.org.uk/broughttolife/objects/display.aspx?id=4360

Early EEG

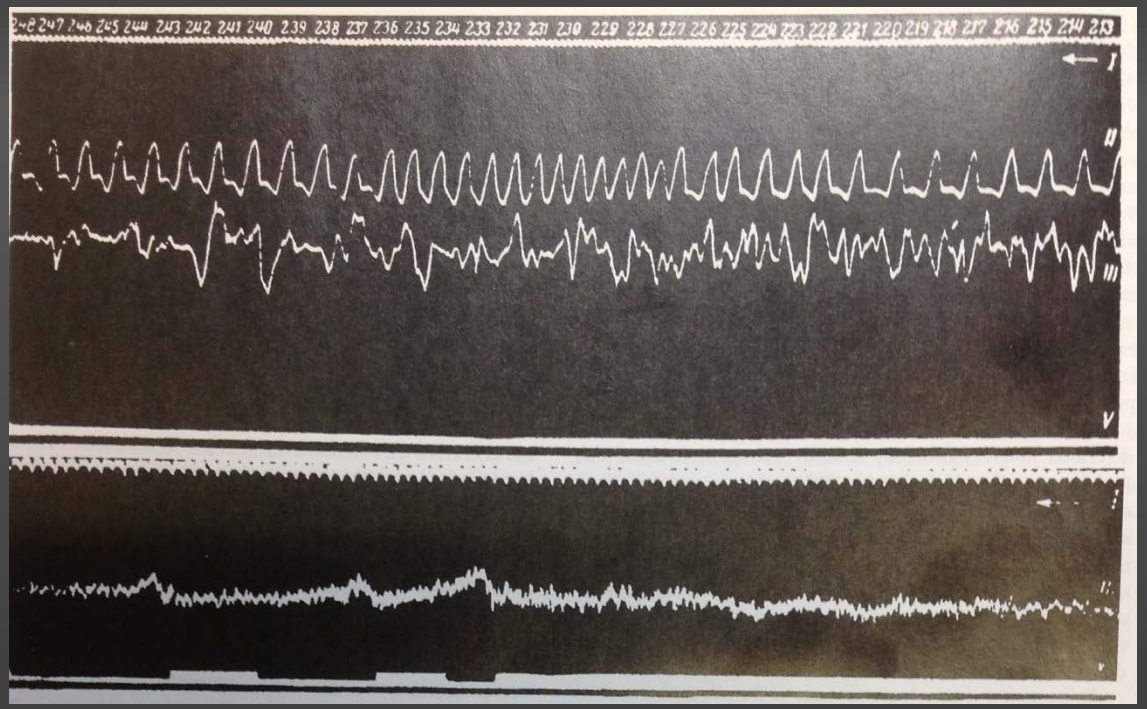
Time marker

Artery pulsation

Brain potential

Response to sciatic nerve stimulation

Stimulation signal



"Danilevsky (1852-1939) … finished his thesis entitled "Investigations into the Physiology of the Brain (1877). … He published an extensive textbook of human physiology in 1915. … He saw his high hopes unfulfilled as far as the spontaneous electrical activity of the brain was concerned. … He was not the only EEG researcher with shattered hopes in the field of psychophysiology".

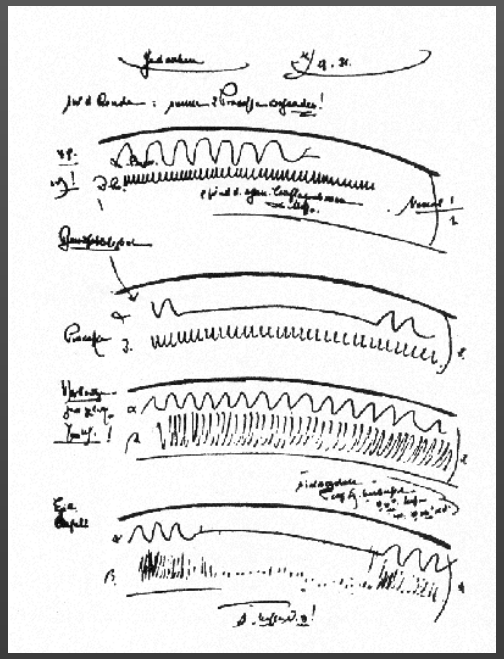
From: Niedermeyer and Schomer, 2011

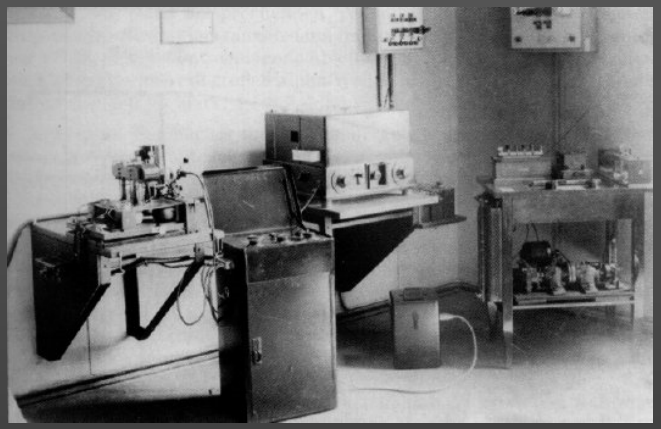
Pravdich-Neminsky, 1913

Early EEG

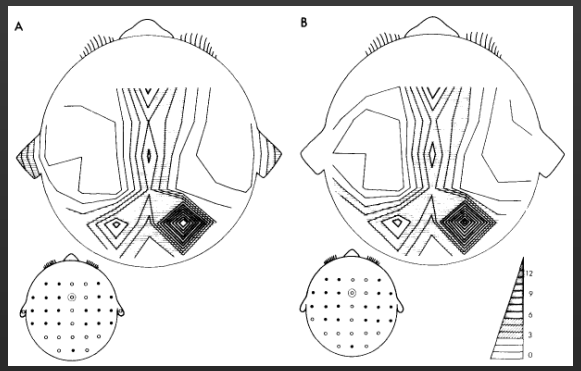
Hans Berger, Jena 1924

First Fourier Analysis of EEG: Berger&Dietsch 1931





1969/70: 32/48-channel EEG, “generators”



Lehmann, 1971

Early ERPs

A summation technique for detecting small signals in a large irregular background. By G. D. Dawson. *Neurological Research Unit, Medical Research Council, National Hospital, Queen Square, London, W.C. 1*

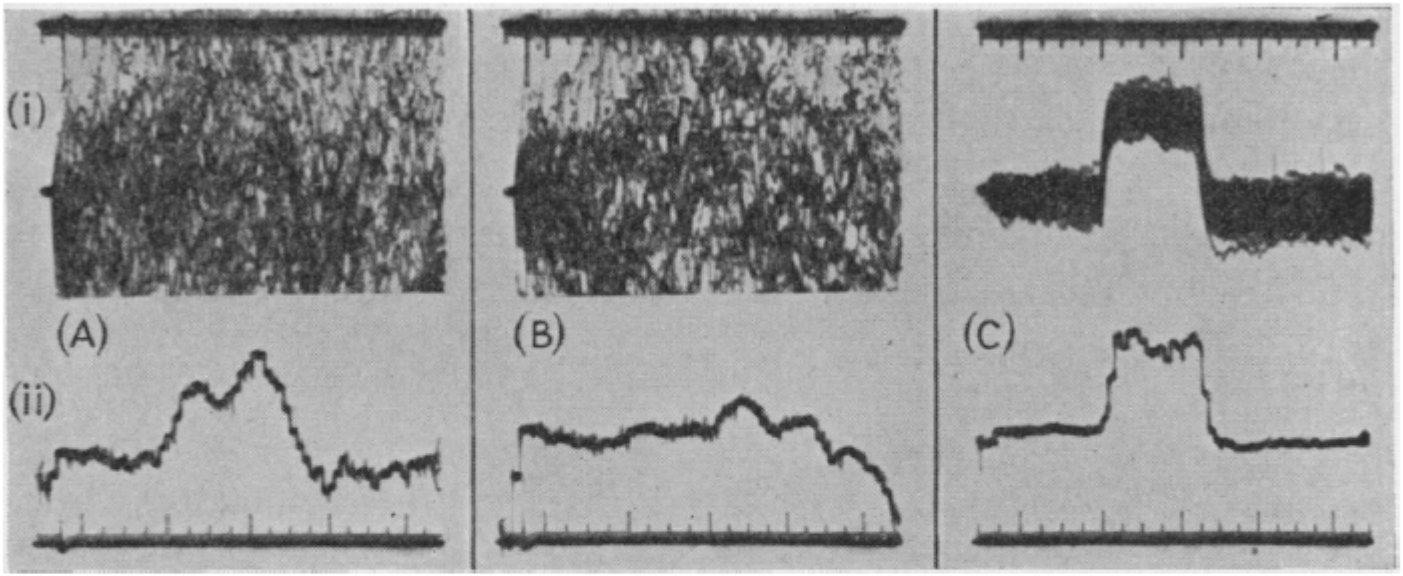


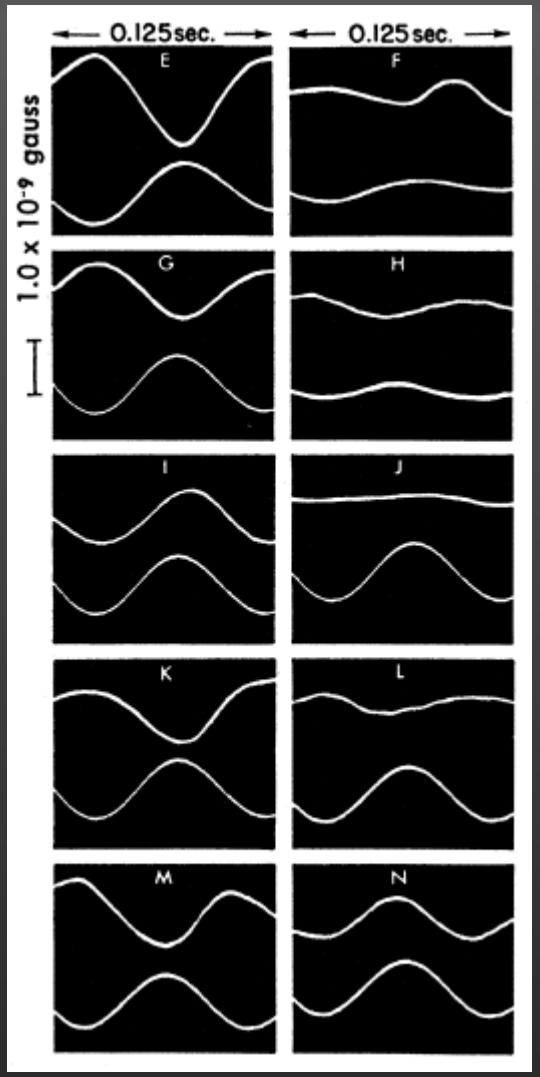
Fig. 1. An experiment to detect cerebral responses when the left ulnar nerve was stimulated at the wrist once per second. The upper line of traces shows sets of 55 records superimposed and the lower line the averages of these given by the machine. In A, from the contralateral scalp, there was one electrode on the midline and one over the right central sulcus. In B, from the ipsilateral scalp, the record was taken from the same midline electrode and one over the left central sulcus. In C is shown the result of making the electrode over the central sulcus positive to that on the midline by 5 μV. The largest spikes in the time scales show intervals of 20 msec., and the stimulus was applied 5 msec. after the start of each sweep.

Dawson, Proceedings of the Physiological Society, 1951

First MEG: Pre-SQUID age

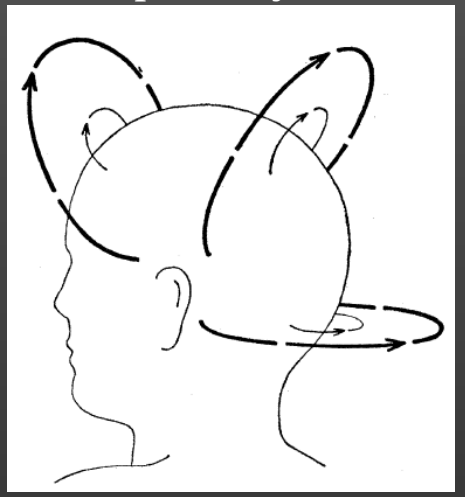
MEG pioneers
MIT

MEG, 1968

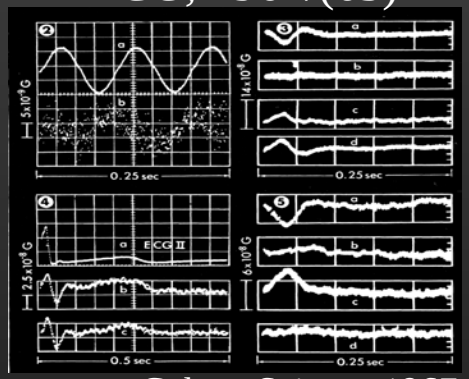


Cohen, Science 1968

Alpha Rhythm



MCG, 1967/(63)



Cohen, Science 1967

The Fast Evolution of MEG

1983
by HUT
4 channels
30 mm in diameter
(coverage: 7 cm^2)
Axial

1986
by HUT
7 channels
93 mm in diameter
(coverage: 68 cm^2)
Axial

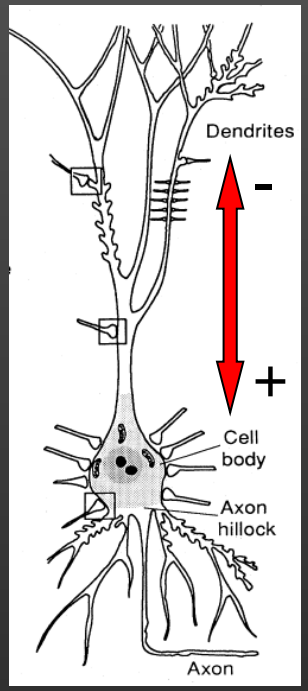
1989
by HUT
24 channels
125 mm in diameter
(coverage: 123 cm^2)
Planar

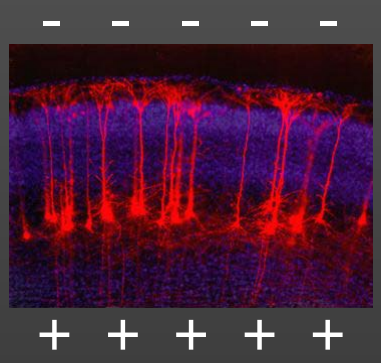
1991
by Neuromag
122 channels
whole head
(coverage: 1100 cm^2)
Planar
12 Deliveries

1997
by Neuromag
306 channels
whole head
(coverage: 1220 cm^2)
Planar & Magnetometers

Main Generators of Electrical Activity in the Brain

- **Apical dendrites of pyramidal cells**
- **NOT action potentials** (too short-lived and quadrupolar)
- **EEG/MEG: same generators, different sensitivity**

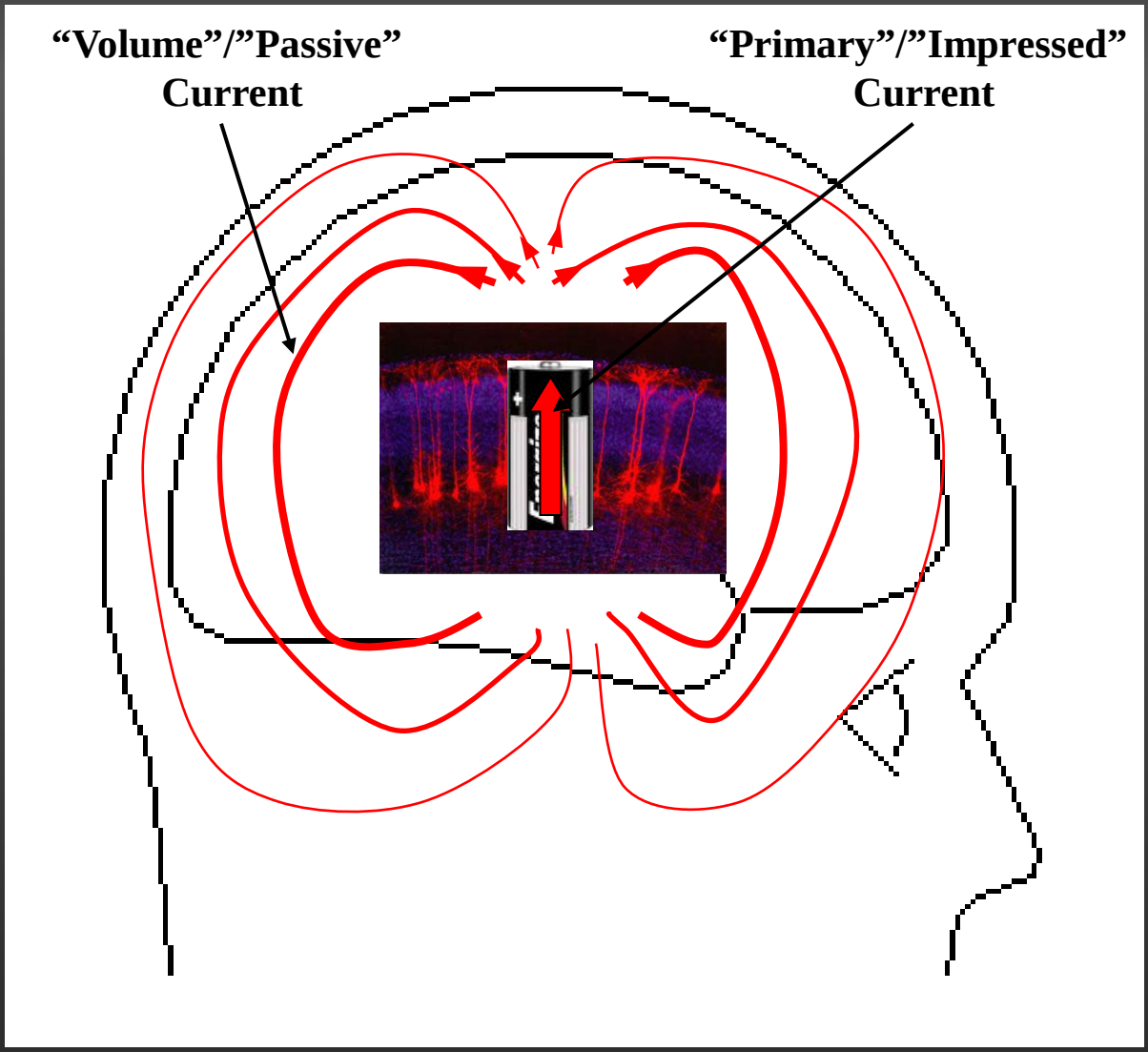




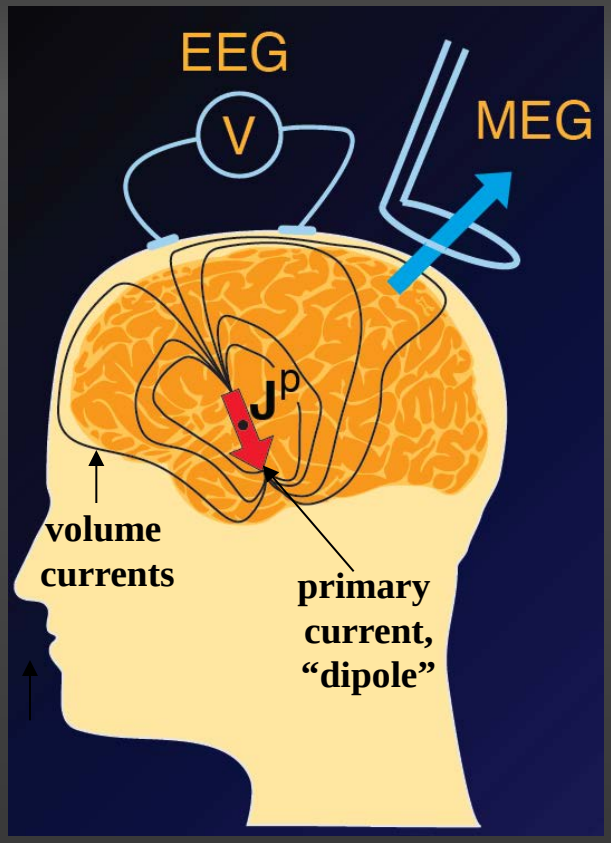
- ~ 1 Million synapses needed to activate simultaneously
- Luckily: ~10000 cells per mm^2, ~ 1000 synapses per cell

  => several mm^2 can produce measurable signal

Current Flow in the Head



EEG/MEG Measurements



Volume currents affect both EEG and MEG –
but EEG more than MEG

The Neuromag Vectorview System

306 channels in 102 locations

1 magnetometer and 2 planar gradiometers at each location

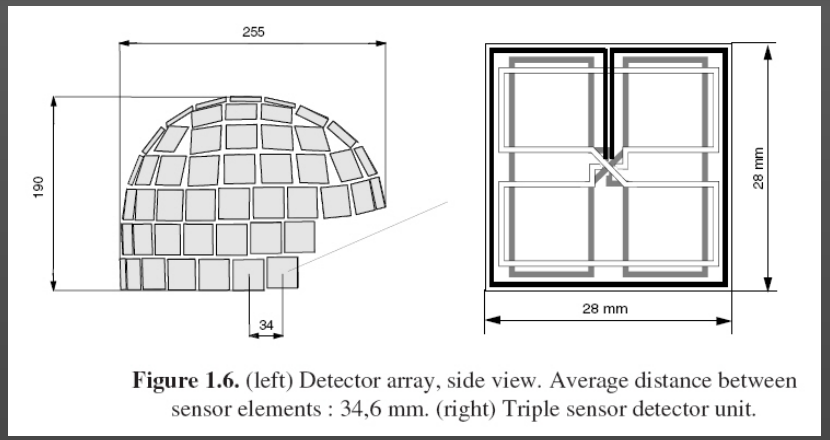


Figure 1.6. (left) Detector array, side view. Average distance between sensor elements : 34,6 mm. (right) Triple sensor detector unit.

MEG sensor layout

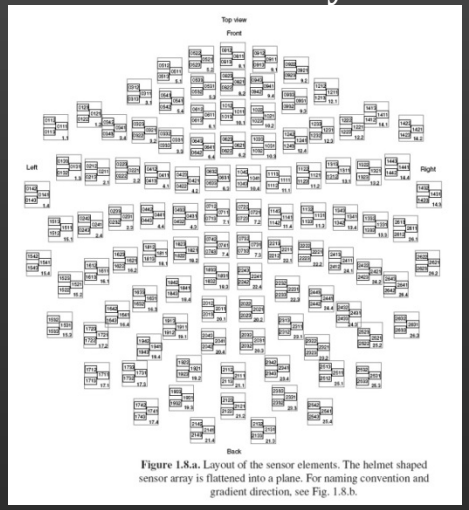
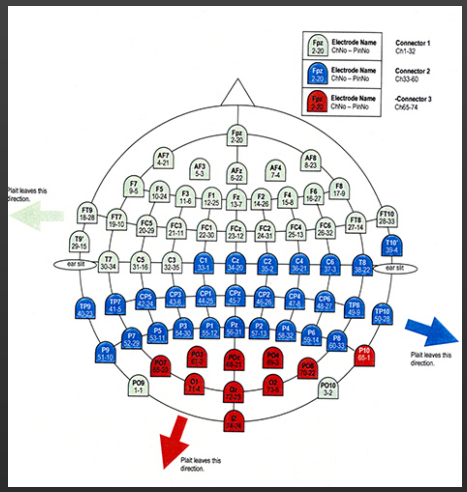


Figure 1.8.a. Layout of the sensor elements. The helmet shaped sensor array is flattened into a plane. For naming convention and gradient direction, see Fig. 1.8.b.

Up to 120 EEG electrodes (we typically use 70, plus EOG/ECG)

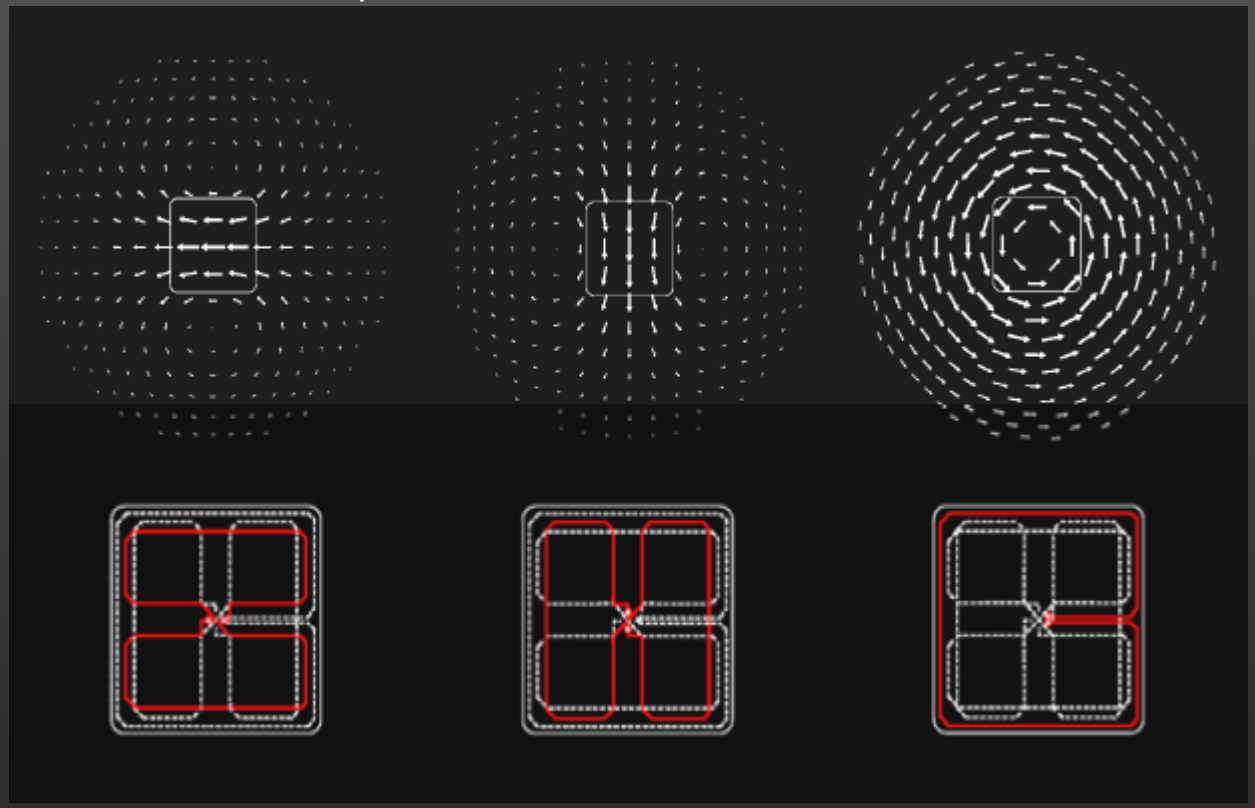


http://imaging.mrc-cbu.cam.ac.uk/meg/VectorviewDescription

“Leadfields” of Sensor Types

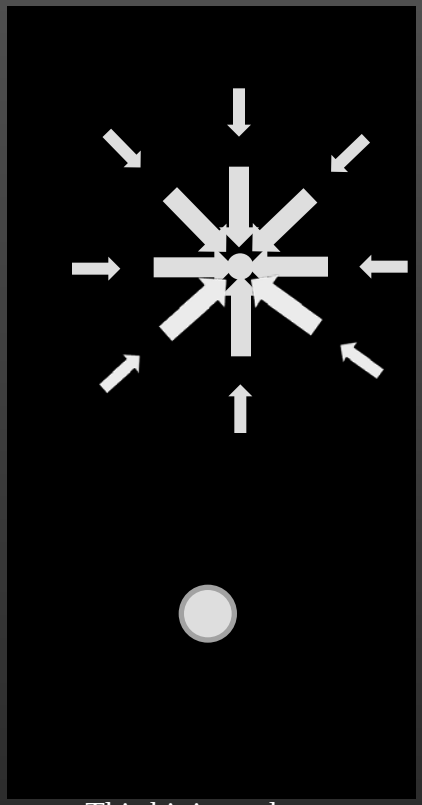
The “leadfields” are sensitivity profiles of individual sensors. At each source space location, they tell the source orientation that produces the strongest signal in that sensor.

Gradiometer | **Gradiometer -** **Magnetometer**



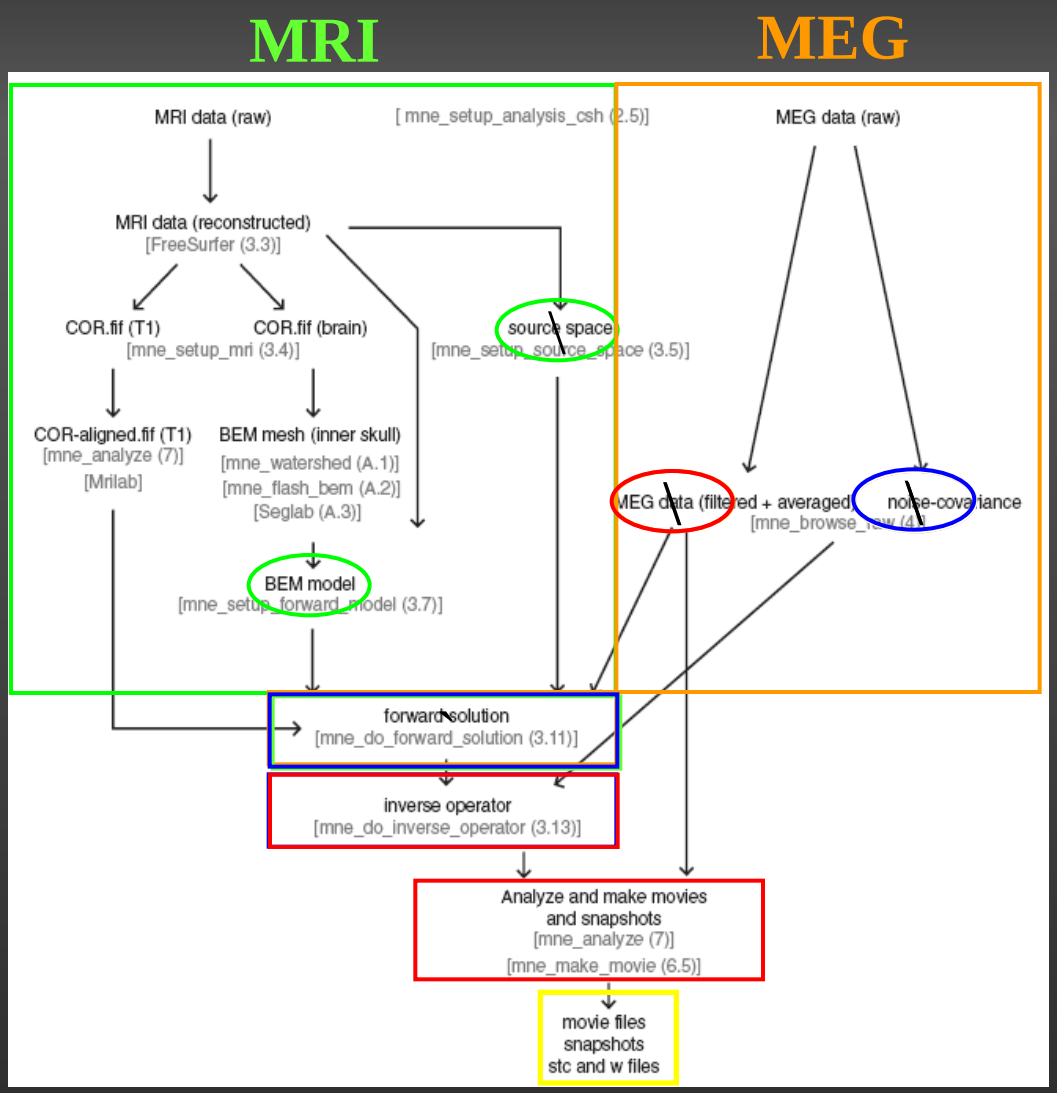
The “right-hand-rule” comes in handy here.

EEG



This bit is made up

Typical EEG/MEG Analysis Pipeline



Artefacts

Artefacts can be

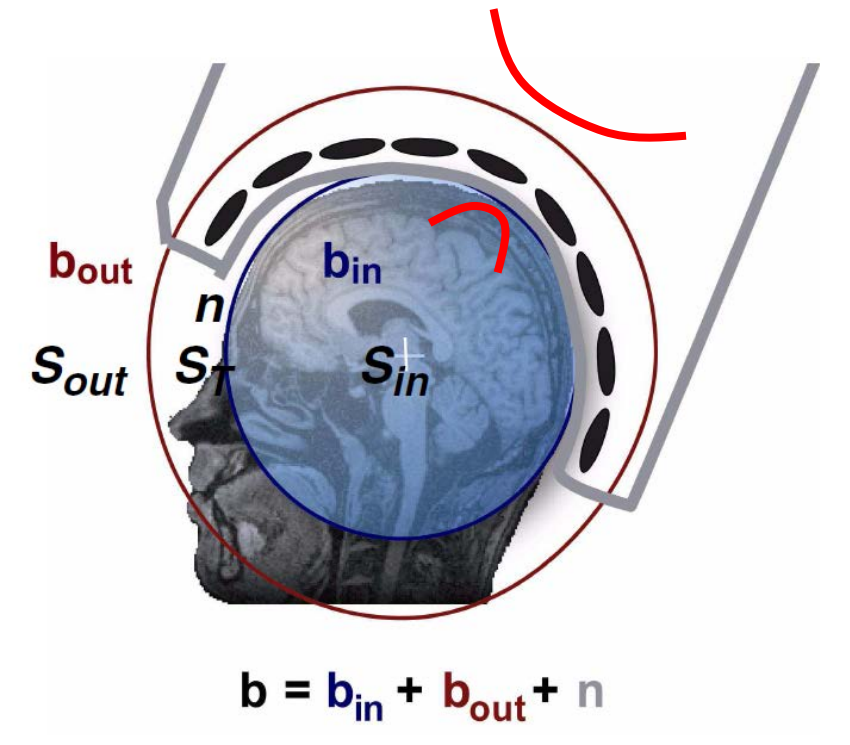
- **non-physiological,** i.e. from outside the body (sensor-intrinsic noise, line noise, moving objects, vibrations)
  => Maxfilter (SSS), H/L-Pass-Filtering, SSP, PCA/ICA

- **Physiological but non-brain**, e.g. eye movements, muscles
  => SSP, PCA/ICA, H/L-Filtering

- **Physiological from the brain,** i.e. brain sources that are not of interest or not included in your source model
  => choose appropriate source estimation, regularisation

Wisdom:
It’s always better to avoid artefacts than to correct them

Maxfilter



Maxmagic:

$$\boldsymbol{B}(r) = -\mu_o \sum_{n=1}^{\infty} \sum_{m=-n}^{n} \alpha_{nm} \frac{\nu_{nm}(\theta, \varphi)}{r^{n+2}} - \mu_o \sum_{n=1}^{\infty} \sum_{m=-n}^{n} \beta_{nm} r^{n-1} \omega_{nm}(\theta, \varphi).$$

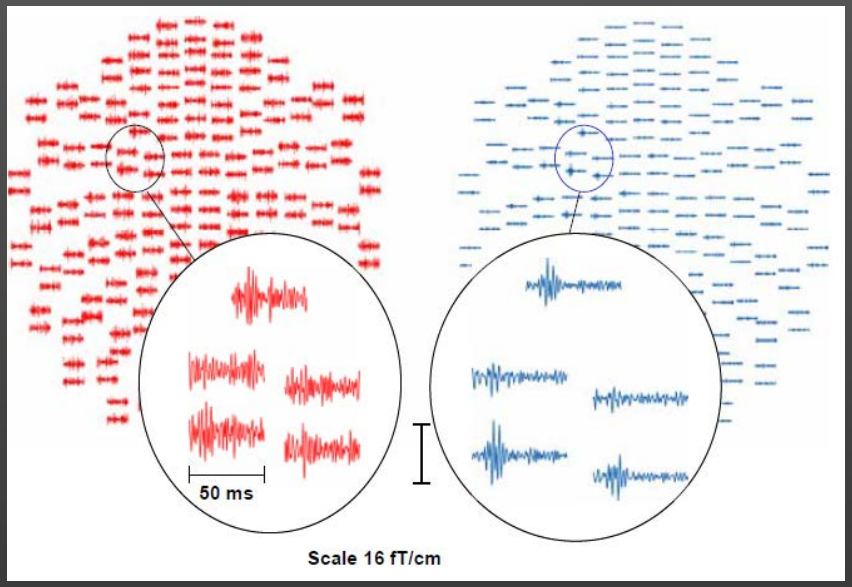
$$\nu_{nm}(\theta, \varphi) = -(n+1) Y_{nm} \boldsymbol{e}_r + \frac{\partial Y_{nm}}{\partial \theta} \boldsymbol{e}_\theta + \frac{im Y_{nm}}{\sin\theta} \boldsymbol{e}_\varphi,$$

$$\omega_{nm}(\theta, \varphi) = n Y_{nm} \boldsymbol{e}_r + \frac{\partial Y_{nm}}{\partial \theta} \boldsymbol{e}_\theta + \frac{im Y_{nm}}{\sin\theta} \boldsymbol{e}_\varphi,$$

Maxfilter

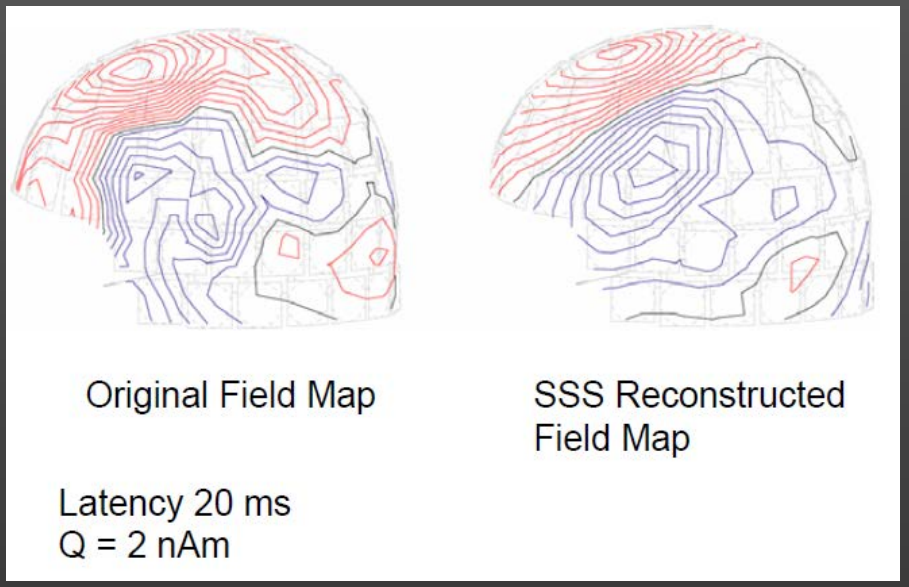
Without

With



Without

With



Original Field Map

SSS Reconstructed Field Map

Latency 20 ms
Q = 2 nAm

Maxfilter

Software shielding (Signal Space Projection, SSS)

By subtracting the outer SSS components from measured signals, the program suppresses artifacts from distance sources.

Automated detection of bad channels

By comparing the reconstructed sum with measured signals, the program can automatically detect if there are MEG channels with bad data that need to be excluded from Maxwell-filtering.

Spatio-temporal suppression of artifacts

By subtracting the reconstructed *waveforms* from measured signals, the program can identify and suppress artifact waveforms which arise close to the sensor array.

Transformation of MEG data between different head positions (“-trans”)

By transforming the inner components into harmonic amplitudes (i.e. virtual channels), MEG signals in a different head position can be estimated easily.

Compensation of disturbances caused by head movements (“-movecomp”)

By extracting head position indicator (HPI) signals applied continuously during a measurement, the data transformation capability is utilized to estimate the corresponding MEG signals in a static reference head position.

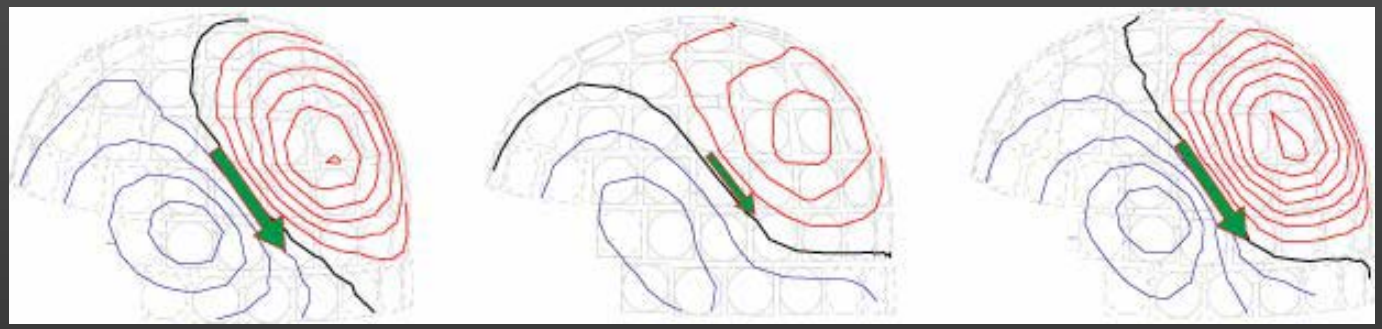
http://imaging.mrc-cbu.cam.ac.uk/meg/Maxfilter_V2.2
Maxfilter Manual

Maxfilter - movement compensation

Head movement is tracked continuously (well, every 200 ms) via HPI (Head Position Indicator) coils

We can take Maxfilter parameters from any time point t,
and estimate the MEG signals at sensor positions of time point t_0

This compensates – to some degree – for spatial variation caused by head movements



Stable subject

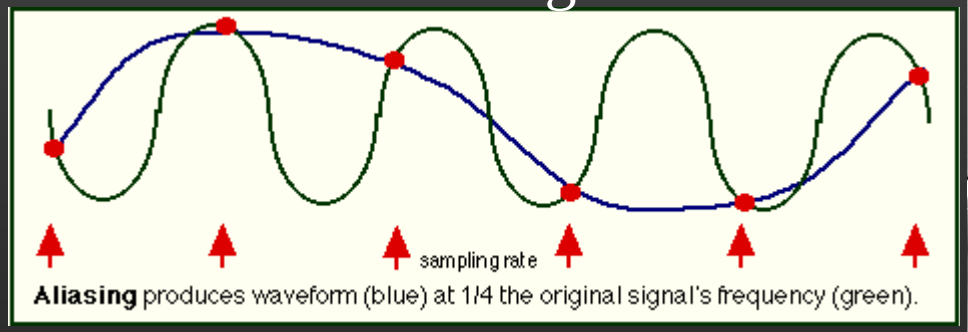
Moving subject,
No compensation

Moving subject,
with compensation

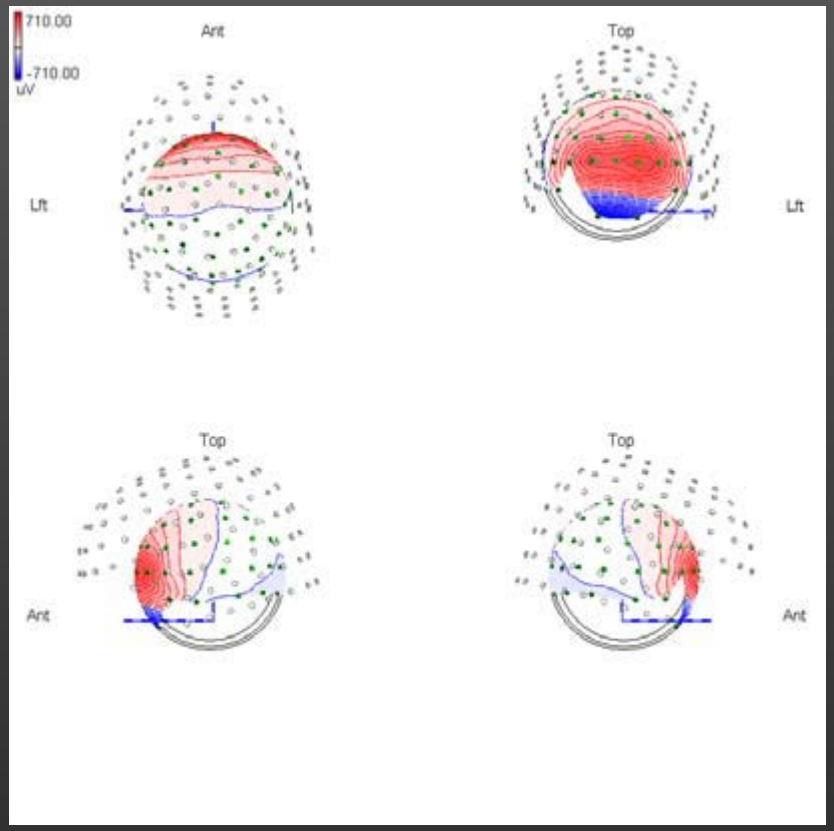
Filtering and Downsampling

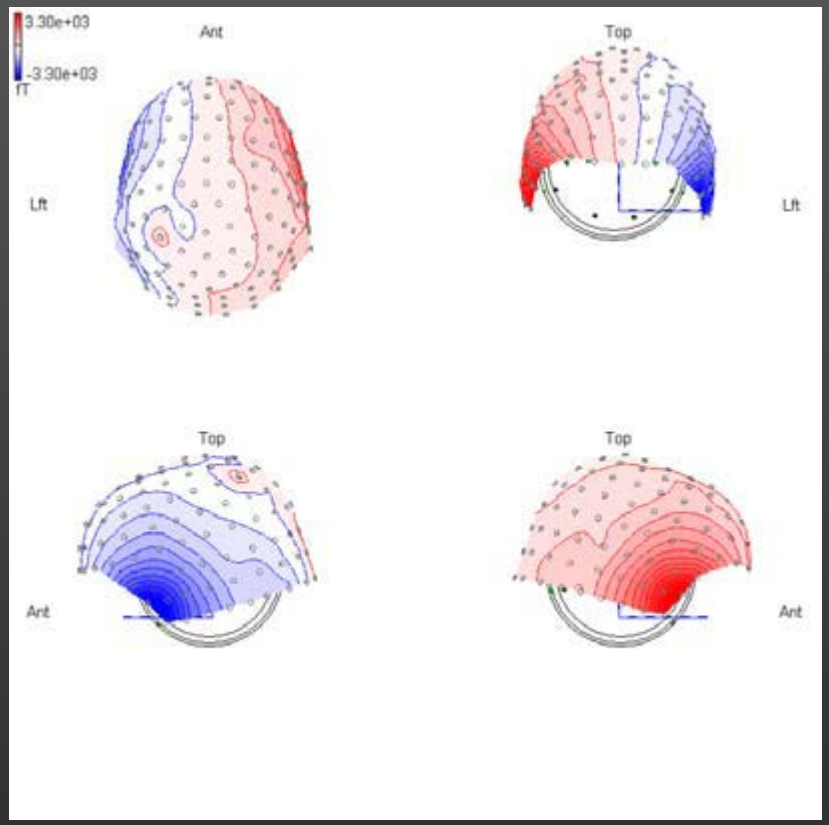
- Choose a “convenient” sampling rate with respect to processing speed and storage (usually 250 Hz to 500 Hz ok)
- We have to sample at 1000 Hz during acquisition because of HPI signals
- Downsampling can lead to “aliasing” if the data are not filtered appropriately (Nyquist theorem)
- Filtering can reduce (possibly remove) some artefacts such as sensor noise, muscle artefacts, line noise.

Aliasing

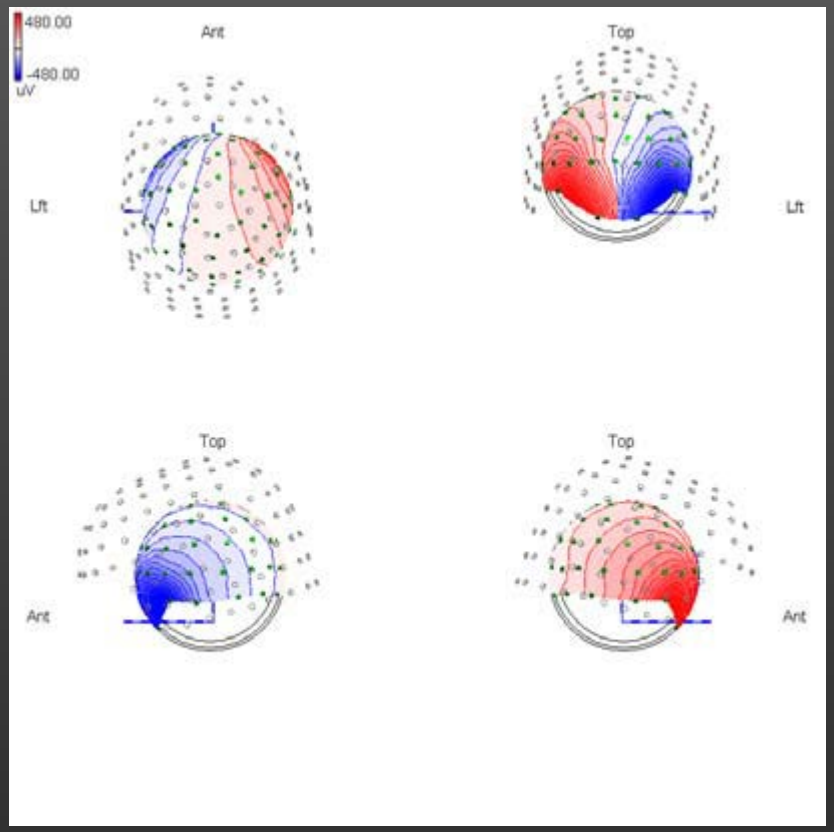


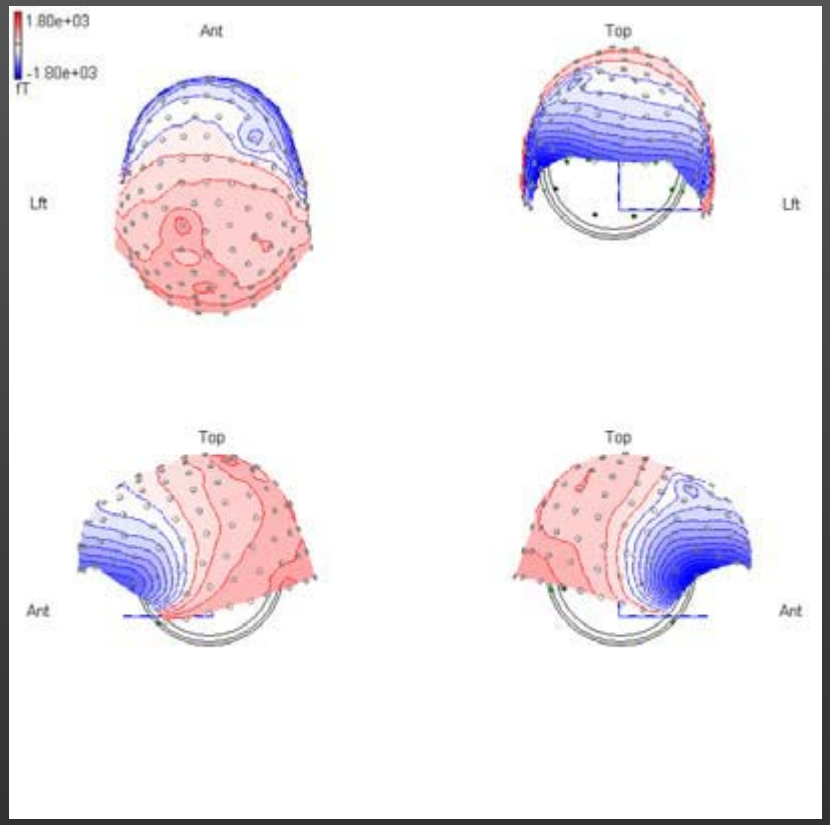
Common Artefacts: Eye Blink



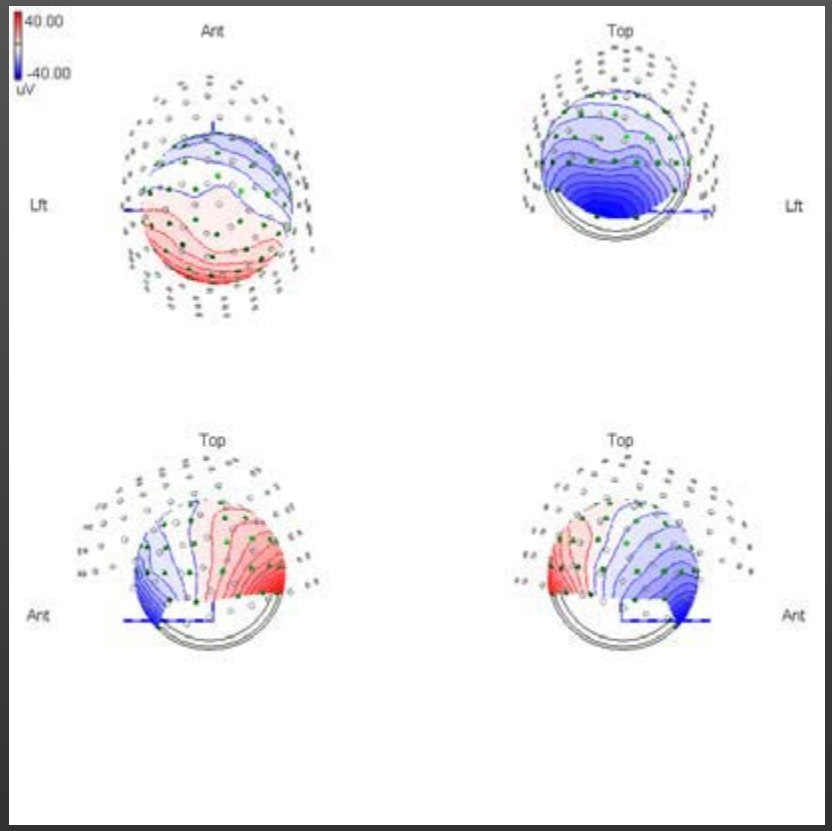


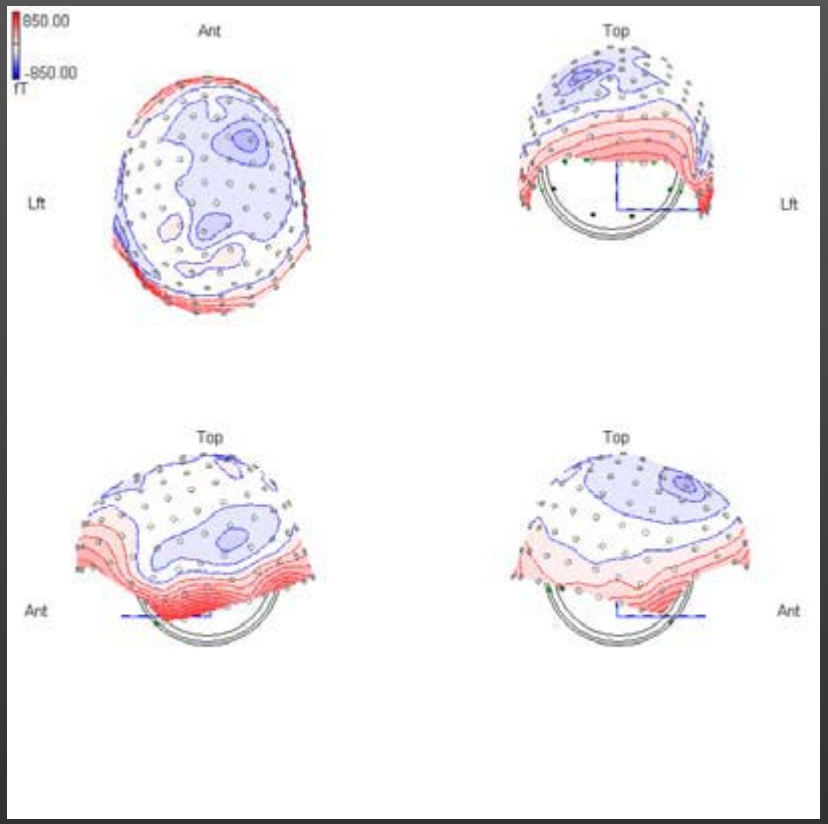
Common Artefacts: Eye Movement to the Right



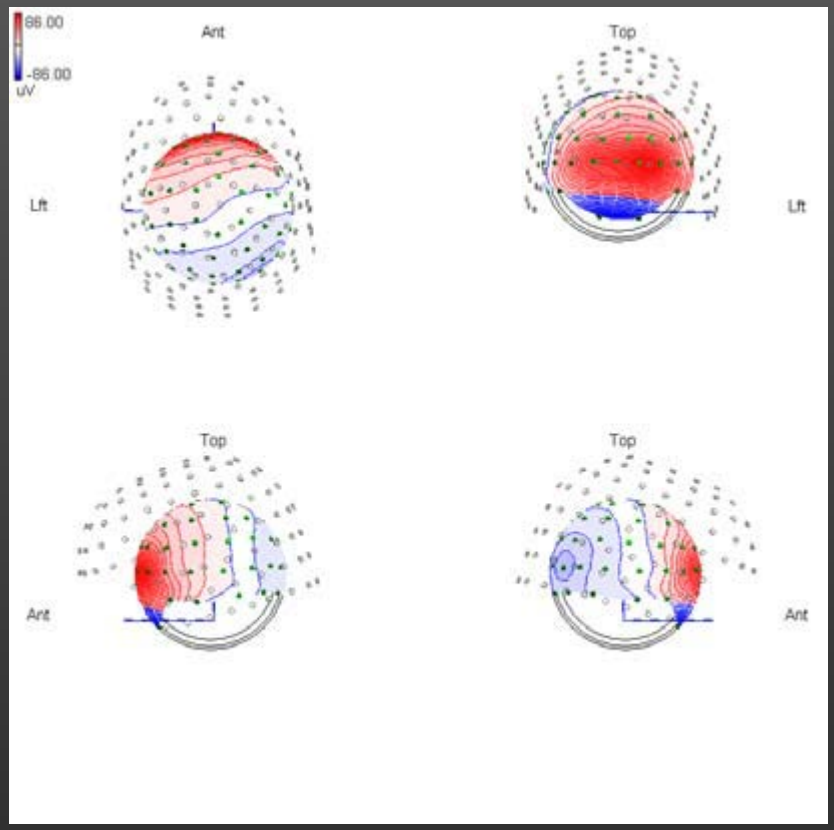


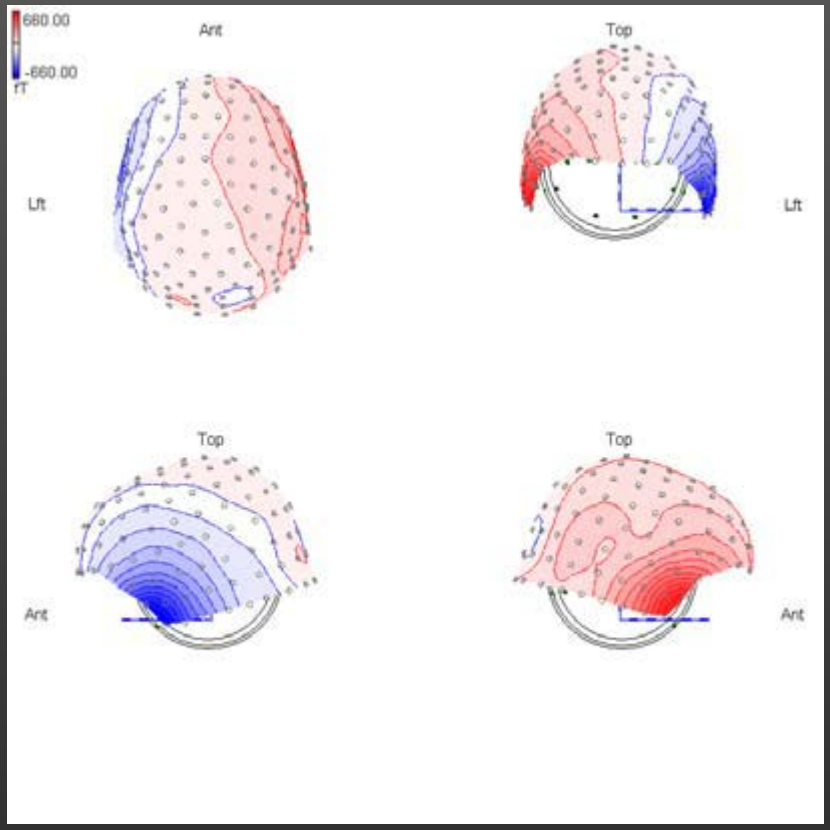
Common Artefacts: Heart Beat





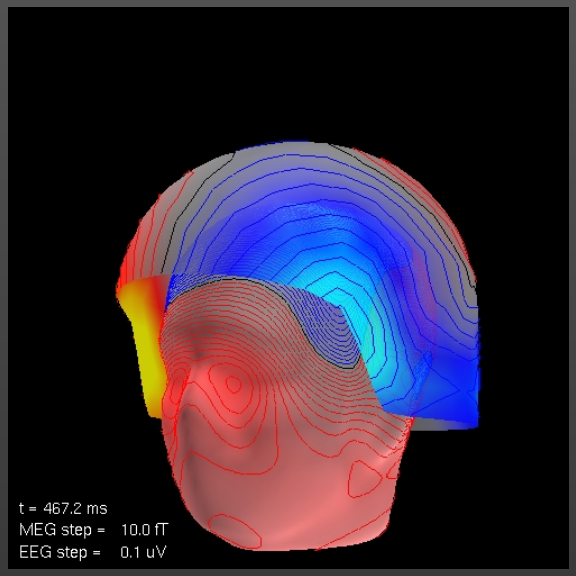
Common Artefacts: Mouth Movement

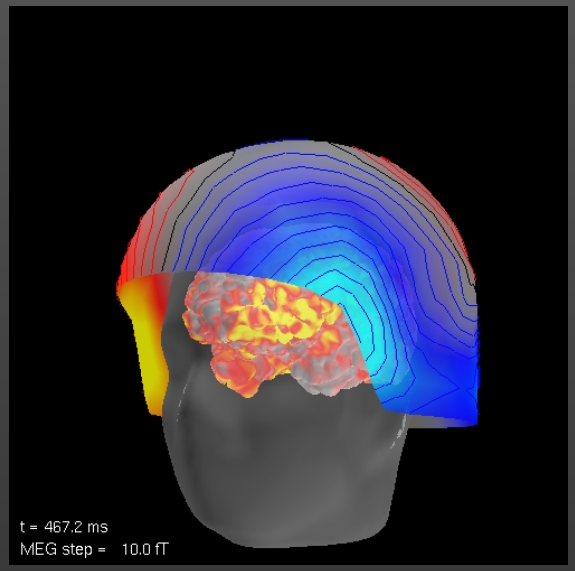




Artefacts in EEG and MEG Can End Up in Source Space

Example: Eye Blink





Separating Signal and Noise Components

If signal and noise have characteristic topographies, several methods can be applied to remove (some) noise or extract signals:

- SSP: Signal Space Separation

The following often go under the term “blind source separation”, because the topographies are not pre-defined, and found by the methods themselves (under certain assumptions):

- PCA: Principal Component Analysis
- SVD: Singular Value Decomposition

- ICA: Independent Component Analysis

Signal Space Projection (SSP)

You know the noise topography **T**

You decompose your data **D**, such that

D = a***T** + **Rest**

You only analyse **Rest**

This works well with eye-movement and blink artefacts

Note:

Brain signals whose topographies are highly correlated with **T** will also be removed or attenuated

PCA and SVD

• Decompose data into orthogonal components $\mathbf{T}_1$, $\mathbf{T}_2$, etc. (topographies or time courses), i.e. data $\mathbf{D} = a*\mathbf{T}_1 + b*\mathbf{T}_2 + \ldots$

• Find the components you don't like (e.g. correlate highly with EOG and ECG, or components that explain little variance)

• Reconstitute your data only with the "good" components,

e.g. $\mathbf{D} = a*\mathbf{T}_1 + c*\mathbf{T}_3 + \ldots$ if component 2 reflects eye blinks

Also:

• Components have an order according to the variance they explain (e.g. $var(\mathbf{T}_1) > var(\mathbf{T}_2) > \ldots$)

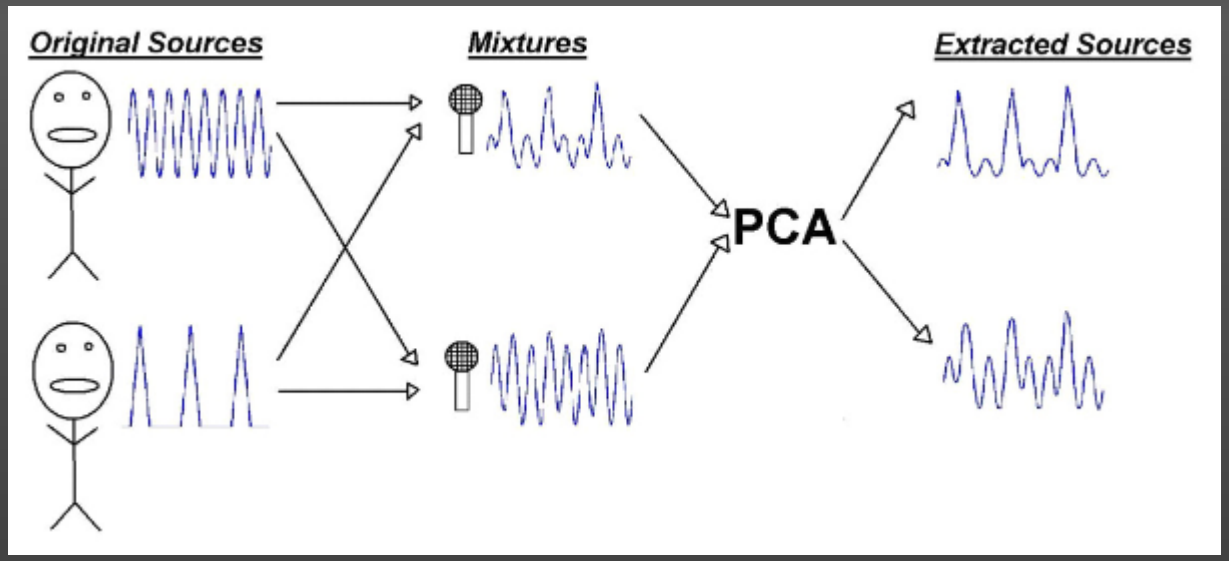
• Can be used to determine the number of independent components (according to specified criteria)

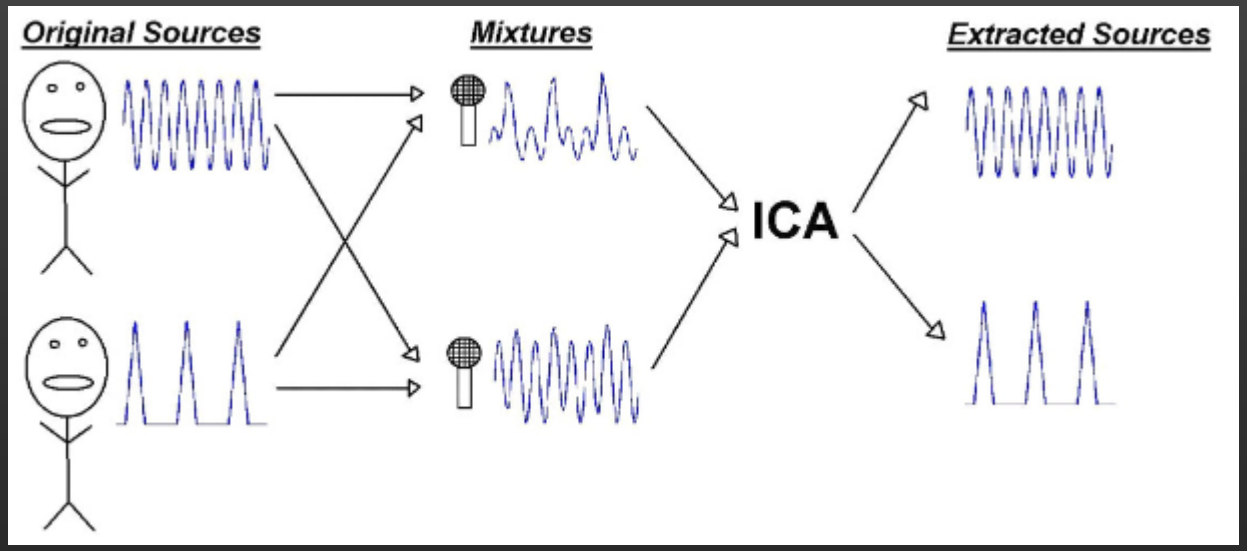
• Relatively fast (try svd() or princomp() in Matlab)

•**Unfortunately: Orthogonality and variance ordering not physiologically plausible**

Independent Component Analysis

Example: (De-)mixing of sources in the cocktail party effect





http://www.tqmp.org/Content/vol06-1/p031/p031.pdf

Independent Component Analysis

Basic idea is similar to PCA and SVD:

Decompose data into components $\mathbf{T}_1$, $\mathbf{T}_2$, etc. (topographies or time courses), i.e.

data $\mathbf{D} = a*\mathbf{T}_1 + b*\mathbf{T}_2 + \ldots$

But:

ICA does not produce orthogonal components,

and does not assume Gaussianity of signals

Independent Component Analysis

Instead, ICA uses other measures of “independence” among sources, e.g. based on “mutual information”, “non-Gaussianity”, “kurtosis”, “negentropy” (note: there is not “the ICA”).

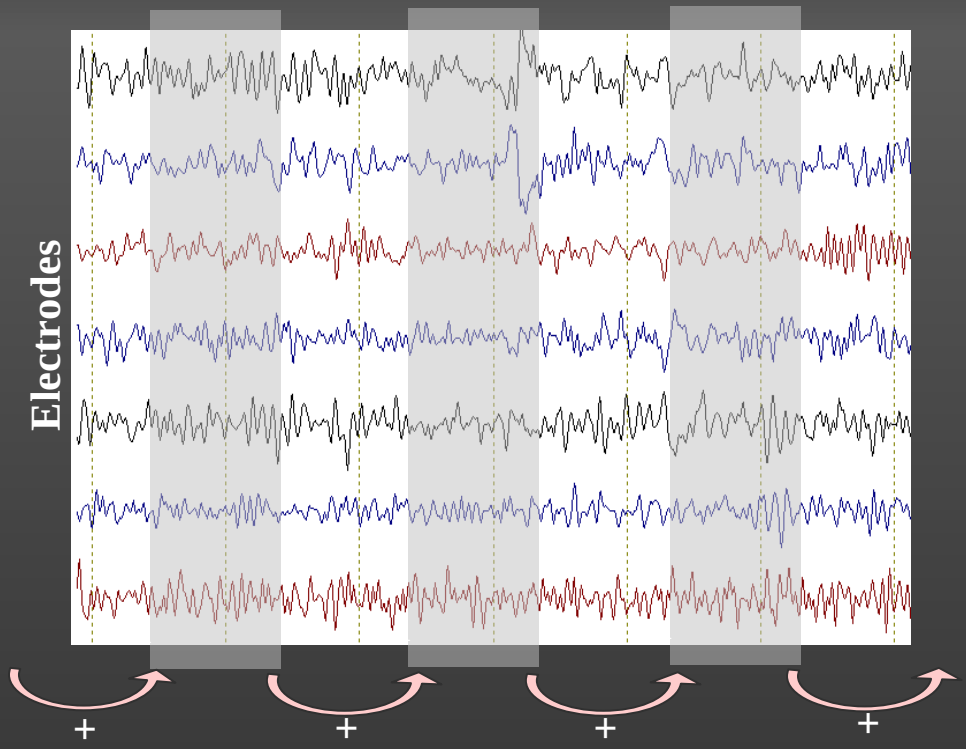
There is no theoretical proof that ICA’s assumptions are more physiological – the proof is in the pudding (i.e. look at your data).
ICA has been successful in detecting non-random noise sources such as ECG and eye blinks.

ICA needs an estimate of the number of sources, and does not order the sources.

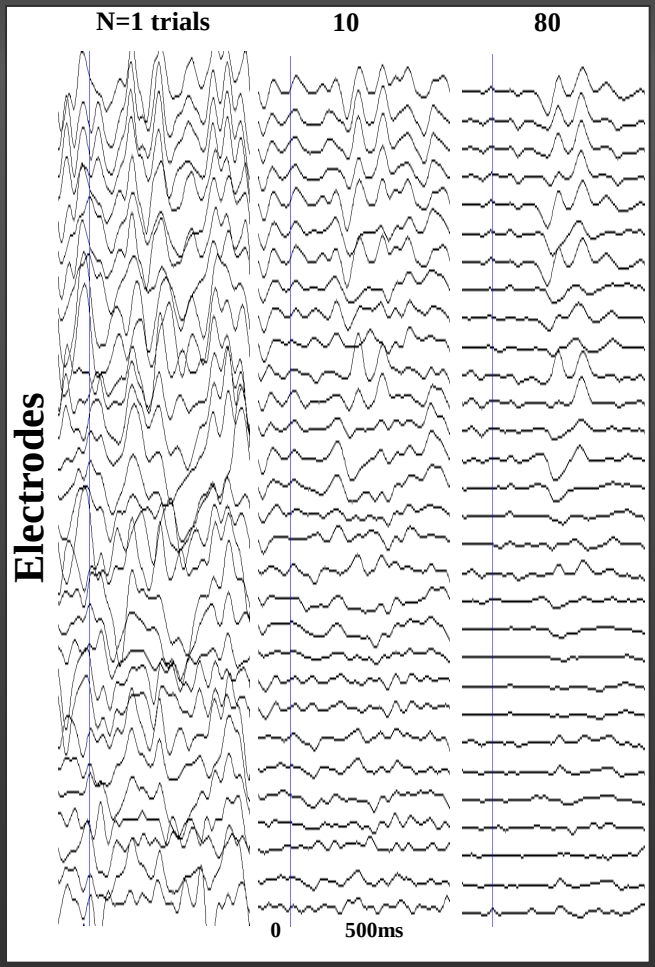
ICA can take a while (fast algorithms available).

Data Averaging

Continuous “raw” data:



Averaged data:



http://imaging.mrc-cbu.cam.ac.uk/meg/IntroEEGMEG

Data Averaging

The necessary number of trials depends on effect size, noise, variability across participants, your stats etc. –
the more the better

For random noise, variance goes down with n, and standard deviation with sqrt(n)

For “one-off” artefacts, amplitude in the average goes down with n

“Robust Averaging” procedures exist (e.g. in SPM) that weigh epochs with an estimate of their reliability (e.g. distance to mean)

Artefact Rejection

Usually, epochs are excluded from averaging when they exceed some maximum-minimum criterion

Make sure “chronically bad channels” are excluded from this procedure
(or there won’t be any data left to average)

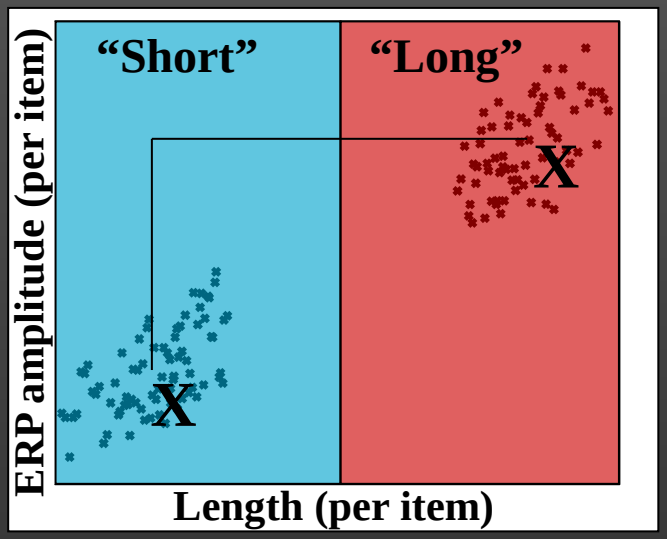
Prior to any procedure that combines signals across channels, such as average reference, SSP or ICA, bad channels should be removed
(or signals from bad channels may be projected into the good ones)

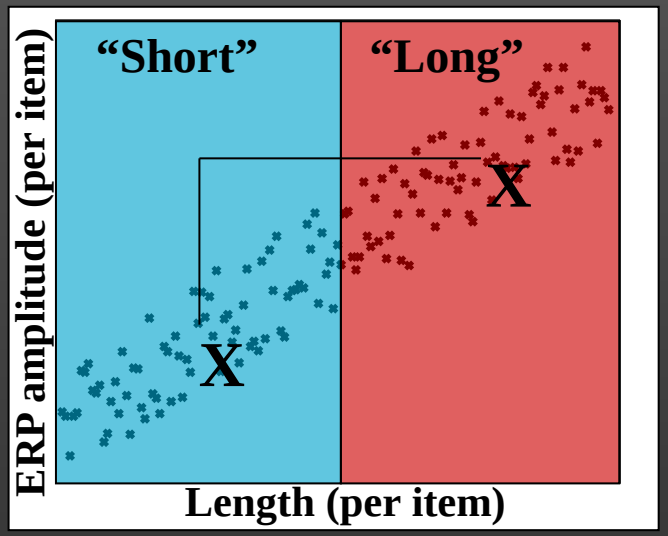
Appropriate filtering and artefact correction (e.g. ICA) should be applied beforehand
(but don’t feel too safe: artefacts may slip through)

Parametric vs Factorial Designs

Consider parametric analysis if stimulus variables are continuous

(still less common in EEG/MEG than in fMRI analysis)



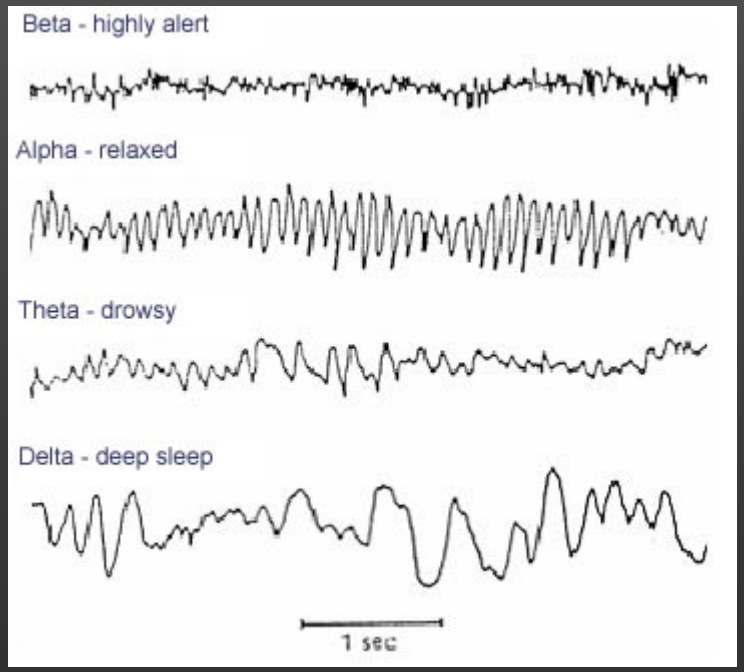


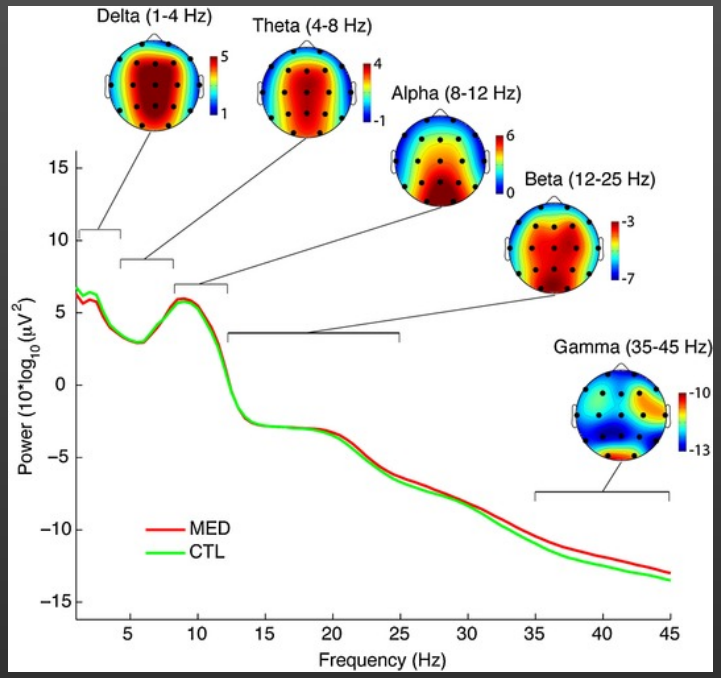
Smith&Kutas, Psychophysiol 2015a

Hauk et al., Neuroimage 2006

"Brain Rhythms" and "Oscillations"

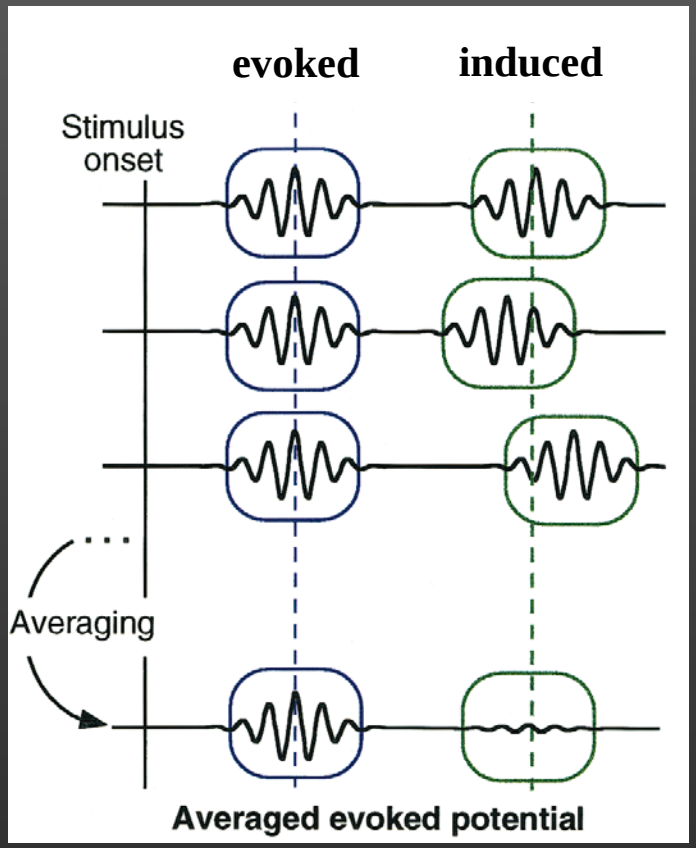
Time course and topography may differ among different frequency bands
(and may depend on task, environment, subject group etc.)





http://link.springer.com/article/10.1007%2Fs10339-009-0352-1/

Evoked and Induced Activity



Tallon-Baudry & Bertrand, TICS 1999