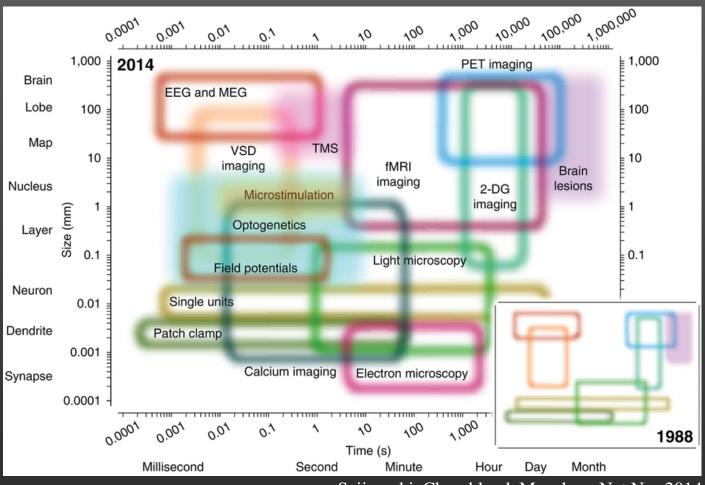


# EEG/MEG 1: Measurement, Pre-Processing and Data Reviewing

#### **Olaf Hauk**

MRC Cognition and Brain Sciences Unit olaf.hauk@mrc-cbu.cam.ac.uk

## A Big Picture: Spatial vs Temporal Resolution

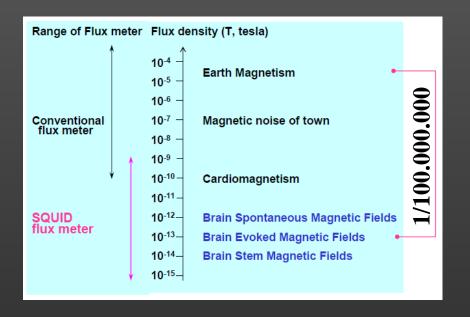


Seijnowki, Churchland, Movshon, Nat Nsc 2014

#### What We are Measuring

# Magnetoencephalography (MEG)

Tiny magnetic fields





# Electroencephalography (EEG)

Small electric potentials







Cell Membrane Potentials ~ 70 mV

Household Batteries



ECG: ~ 1mV

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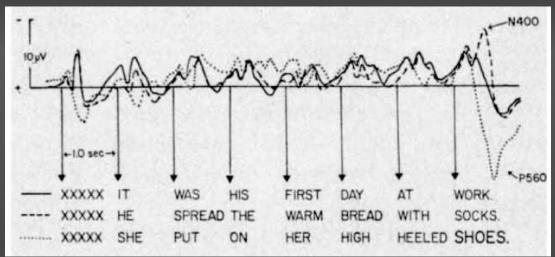
Raw EEG:  $\sim 30 \,\mu\text{V}$ Eye blinks:  $> 100 \,\mu\text{V}$ 



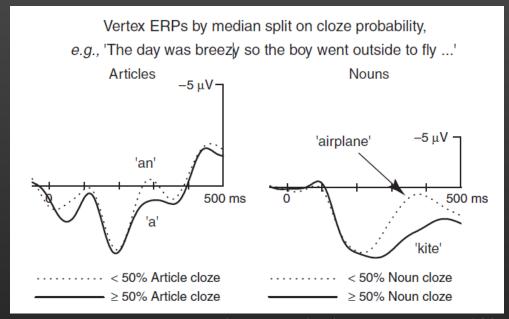
ERPs:  $\sim 0-10 \; \mu V$ 



### When Timing Is Of The Essence:



Kutas&Hillyard, Science 1980



deLong, Urbach, Kutas, Nat Nsc 2005

## EEG/MEG Introductory Literature

http://imaging.mrc-cbu.cam.ac.uk/meg/MEGpapers

#### **Books:**

Hansen, Kringelbach, Salmelin: "MEG: An Introduction to Methods", OUP 2010 SJ Luck: "An Introduction to The Event-Related Potential Technique", MIT 2005 TC Handy: "Event-Related Potentials", MIT 2004

#### **Guidelines for MEG and EEG research:**

Gross et al., "Good practice for conducting and reporting MEG research.", Neuroimage 2013

Picton et al., "Guidelines for using human event-related potentials to study cognition: recording standards and publication criteria.", Psychophysiology 2000

## Timing Is Essential

## ... so here is a bit of history:

#### Ancient Egypt, 2750 BC:

Electric Fish ("Thunderer of the Nile") Some Roman writers mention electric shocks as an ailment for headaches (~ 0 AC)...

#### **Ancient Greece, 600 BC:**

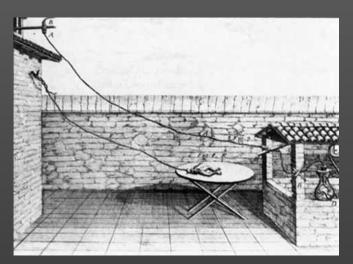
Thales describes static electricity "electron"

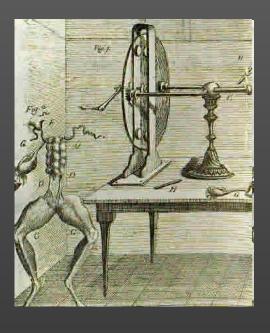


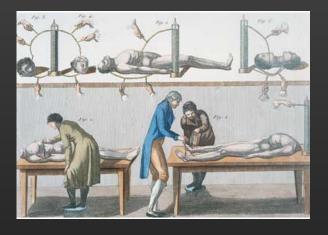


## Early Science

**1771**Luigi Galvani, Bologna, "animal electricity"







#### In 1803:

"On the first application of the process to the face, the jaws of the deceased criminal began to quiver, and the adjoining muscles were horribly contorted, and one eye was actually opened. ...

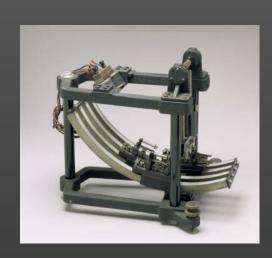
Mr Pass, the beadle of the Surgeons' Company, who was officially present during this experiment, was so alarmed that he died of fright soon after his return home."

http://www.executedtoday.com/2009/01/18/1803-george-foster-giovanni-aldini-galvanic-reanimation/

## Early Electrophysiology

1842: Du Bois-Reymond, Berlin nerve action potentials neurons

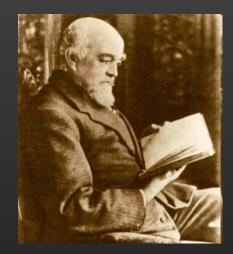




1852: Helmholtz, Berlin speed of action potentials in frogs neurons



1875: Richard Caton, Liverpool first "ECoG" from animals

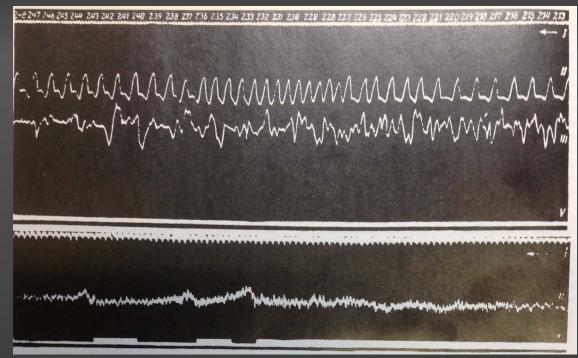


## Early EEG

Time marker

Artery pulsation

Brain potential



Response to sciatic nerve stimulation

Stimulation signal

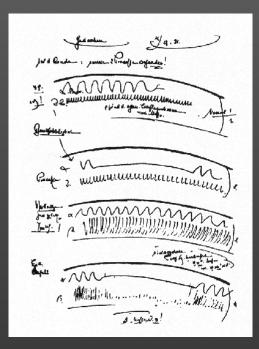
"Danilevsky (1852-1939) ... finished his thesis entitled "Investigations into the Physiology of the Brain (1877). ... He published an extensive textbook of human physiology in 1915. ... He saw his high hopes unfulfilled as far as the spontaneous electrical activity of the brain was concerned. ... He was not the only EEG researcher with shattered hopes in the field of psychophysiology".

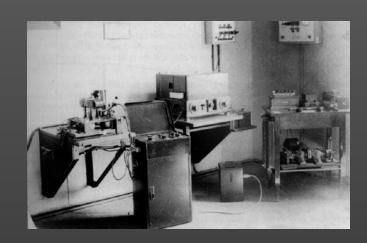
From: Niedermeyer and Schomer, 2011

## Early EEG

#### Hans Berger, Jena 1924

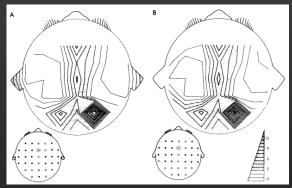
First Fourier Analysis of EEG: Berger&Dietsch 1931







1969/70: 32/48-channel EEG, "generators"



Lehmann, 1971

## Early ERPs

A summation technique for detecting small signals in a large irregular background. By G. D. Dawson. Neurological Research Unit, Medical Research Council, National Hospital, Queen Square, London, W.C. 1

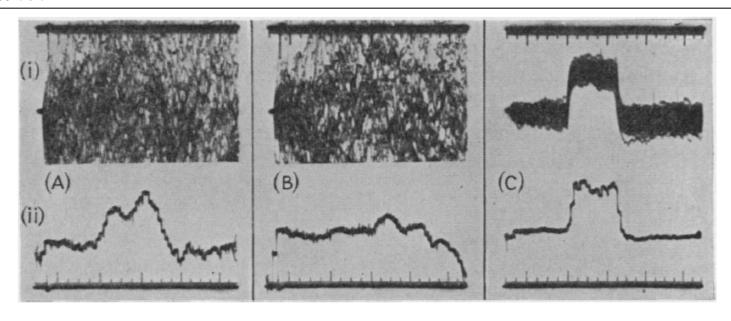


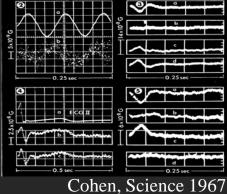
Fig. 1. An experiment to detect cerebral responses when the left ulnar nerve was stimulated at the wrist once per second. The upper line of traces shows sets of 55 records superimposed and the lower line the averages of these given by the machine. In A, from the contralateral scalp, there was one electrode on the midline and one over the right central sulcus. In B, from the ipsilateral scalp, the record was taken from the same midline electrode and one over the left central sulcus. In C is shown the result of making the electrode over the central sulcus positive to that on the midline by 5  $\mu$ V. The largest spikes in the time scales show intervals of 20 msec., and the stimulus was applied 5 msec. after the start of each sweep.

## First MEG: Pre-SQUID age

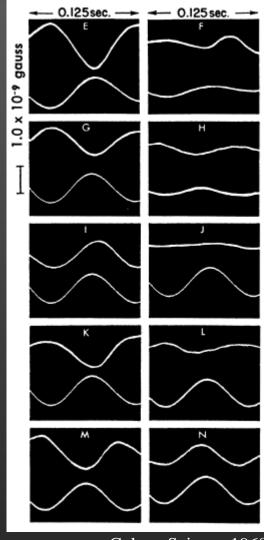
#### MEG pioneers MIT



MCG, 1967/(63)

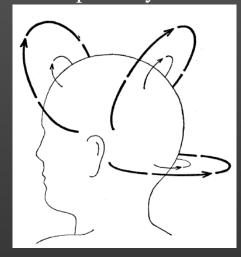


MEG, 1968



Cohen, Science 1968

#### Alpha Rhythm



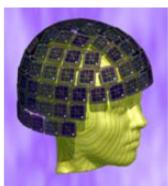
#### The Fast Evolution of MEG









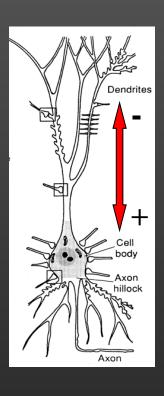


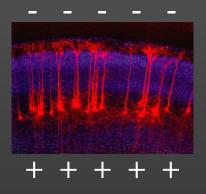
1983 by HUT 4 channels 30 mm in diameter (coverage: 7 cm<sup>2</sup>) Axial

1986 by HUT 7 channels 93 mm in diameter (coverag e: 68 cm<sup>2</sup>) Axial 1989 by HUT 24 channels 125 mm in diameter (coverage: 123 cm<sup>2</sup>) Planar 1991 by Neuromag 122 channels whole head (coverage: 1100 cm<sup>2</sup>) Planar 12 Deliveries 1997
by Neuromag
306 channels
whole head
(coverage:
1220 cm²)
Planar &
Magnetometers

## Main Generators of Electrical Activity in the Brain

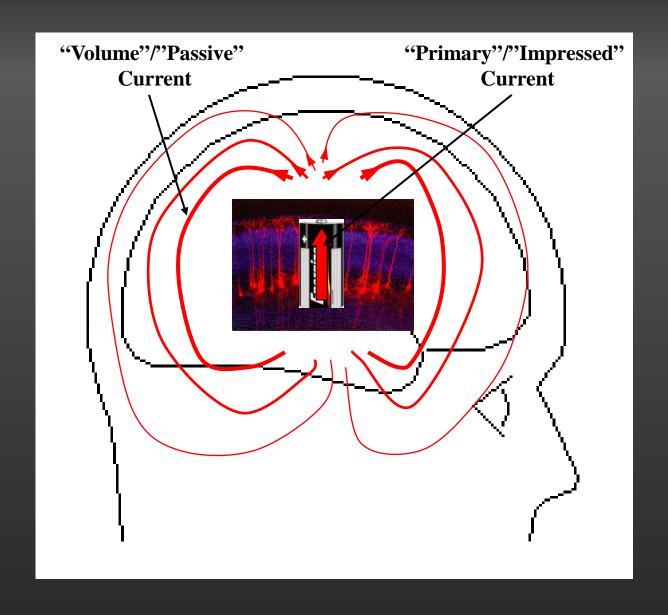
- Apical dendrites of pyramidal cells
- **NOT action potentials** (too short-lived and quadrupolar)
- EEG/MEG: same generators, different sensitivity



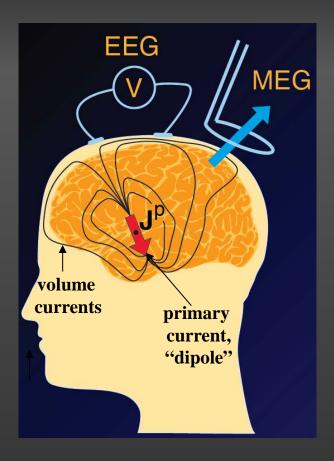


- ~ 1 Million synapses needed to activate simultaneously
- Luckily: ~10000 cells per mm<sup>2</sup>, ~ 1000 synapses per cell
- => several mm<sup>2</sup> can produce measurable signal

#### Current Flow in the Head



#### EEG/MEG Measurements



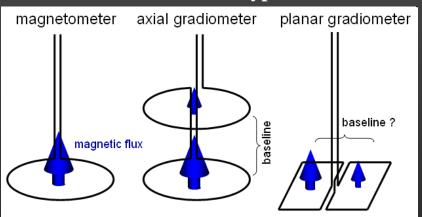
Volume currents affect both EEG and MEG – but EEG more than MEG

## The Neuromag Vectorview System

#### 306 channels in 102 locations

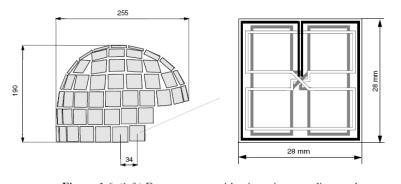


#### **MEG** sensor types



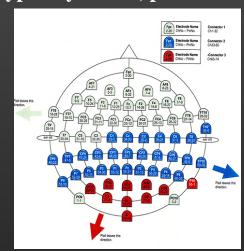
http://meg.aalip.jp/scilab/CoilType.html

## 1 magnetometer and 2 planar gradiometers at each location



**Figure 1.6.** (left) Detector array, side view. Average distance between sensor elements: 34,6 mm. (right) Triple sensor detector unit.

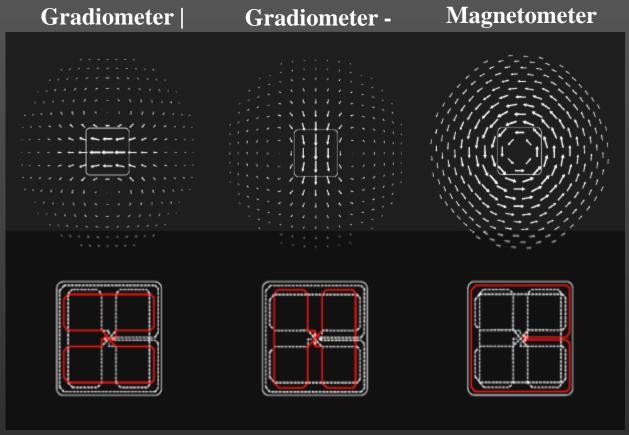
## Up to 120 EEG electrodes (we typically use 70, plus EOG/ECG)



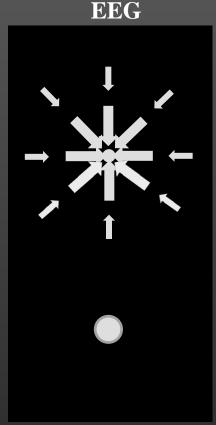
#### Leadfields

#### Leadfields are sensitivity profiles of individual sensors.

Each sensor is maximally sensitive to sources oriented along the arrows, and insensitive to sources perpendicular to the arrows.

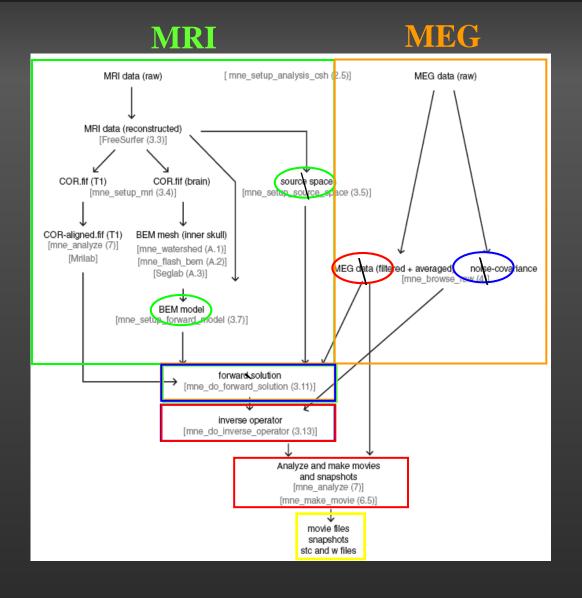






This bit I made up.

## Typical EEG/MEG Analysis Pipeline



#### Artefacts

#### Artefacts can be

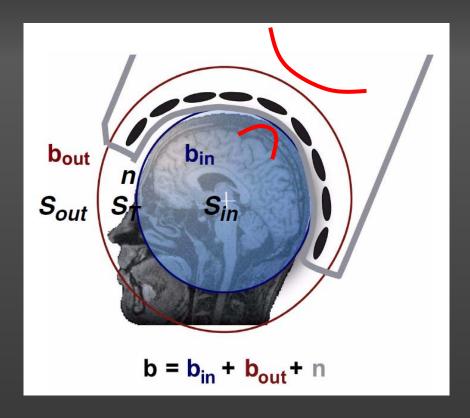
- non-physiological, i.e. from outside the body (sensor-intrinsic noise, line noise, moving objects, vibrations)
   Maxfilter (SSS), Frequency-Filtering, SSP, PCA/ICA
- Physiological but non-brain, e.g. eye movements, muscles
   => SSP, PCA/ICA, H/L-Filtering
- Physiological from the brain, i.e. brain sources that are not of interest or not included in your source model => choose appropriate source estimation, regularisation

#### Wisdoms:

"Some people's signal is other people's noise."

It's always better to avoid artefacts than to correct them.

#### Maxfilter

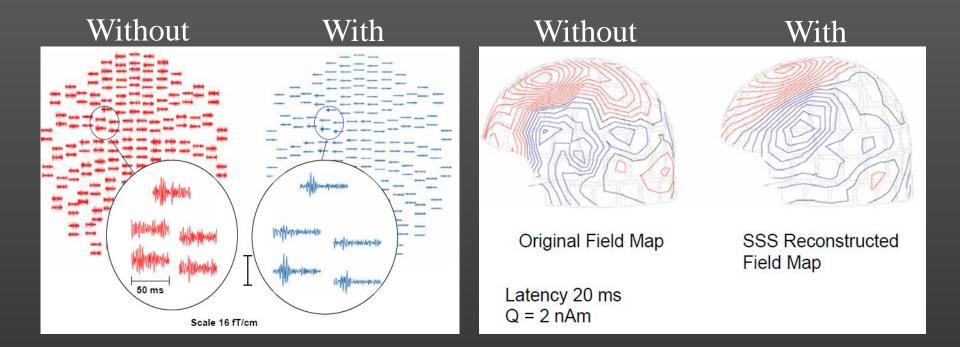


#### Maxmagic (spherical harmonics):

$$B(r) \; = \; -\mu_o \sum_{n|=\; 1}^{\infty} \sum_{m\; =\; -n}^{n} \alpha_{nm} \frac{\nu_{nm}(\theta,\, \phi)}{r^{n+\; 2}} - \mu_o \sum_{n\; =\; 1}^{\infty} \sum_{m\; =\; -n}^{n} \beta_{nm} r^{n\; -\; 1} \omega_{nm}(\theta,\, \phi) \, . \label{eq:Branch}$$

$$\begin{split} \mathbf{v}_{nm}(\theta,\phi) &= -(n+1)Y_{nm}e_r + \frac{\partial Y_{nm}}{\partial \theta}e_\theta + \frac{imY_{nm}}{\sin\theta}e_\phi, \\ \mathbf{\omega}_{nm}(\theta,\phi) &= nY_{nm}e_r + \frac{\partial Y_{nm}}{\partial \theta}e_\theta + \frac{imY_{nm}}{\sin\theta}e_\phi, \end{split}$$

## Maxfilter



#### Maxfilter

#### Software shielding (Signal Space Separation, SSS)

By subtracting the outer SSS components from measured signals, the program suppresses artifacts from distance sources.

#### **Automated detection of bad channels**

By comparing the reconstructed sum with measured signals, the program can automatically detect if there are MEG channels with bad data that need to be excluded from Maxwell-filtering.

#### Spatio-temporal suppression of artifacts ("-st")

By correlation the time courses of SSS artefact components with the cleaned signal, the program can identify and suppress further artefacts that arise close to the sensor array.

**Notch Filter** to remove 50Hz line noise

#### Transformation of MEG data between different head positions ("-trans")

By transforming the inner components into harmonic amplitudes (i.e. virtual channels), MEG signals in a different head position can be estimated easily.

#### Compensation of disturbances caused by head movements ("-movecomp")

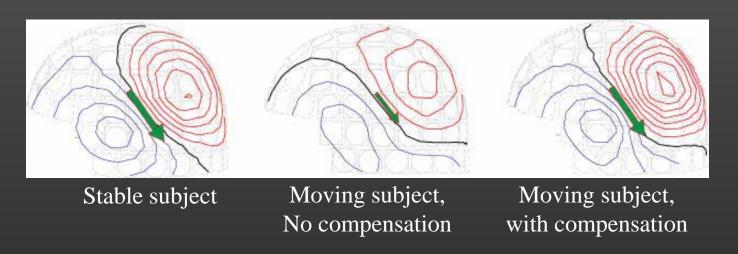
By extracting head position indicator (HPI) signals applied continuously during a measurement, the data transformation capability is utilized to estimate the corresponding MEG signals in a static reference head position.

#### Maxfilter - movement compensation

Head movement is tracked continuously (well, every 200 ms) via HPI (Head Position Indicator) coils

We can take Maxfilter parameters from any time point  $t_0$  and estimate the MEG signals at sensor positions of time point  $t_0$ 

This compensates – to some degree – for spatial variation caused by head movements



## Filtering and Downsampling

- Choose a "convenient" sampling rate with respect to processing speed and storage (usually 250 Hz to 500 Hz ok)
- We have to sample at 1000 Hz during acquisition because of head position indicator (HPI) signals
- Downsampling can lead to "aliasing" if the data are not filtered appropriately (Nyquist theorem)
- Filtering can reduce (possibly remove) some artefacts such as sensor noise, muscle artefacts, line noise.

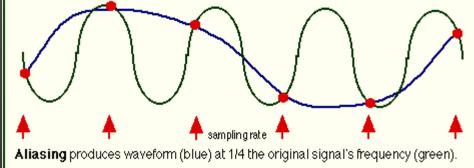
#### Further reading:

Widmann et al., "Digital filter design for electrophysiological data – a practical approach", Journal of Neuroscience Methods 2015

## Aliasing

• Downsampling can lead to "aliasing" if the data are not filtered appropriately (Nyquist theorem)

## Aliasing

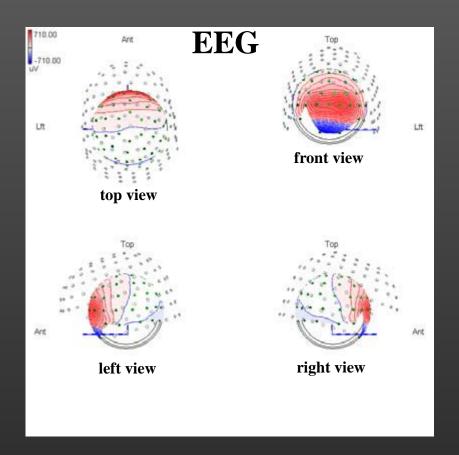


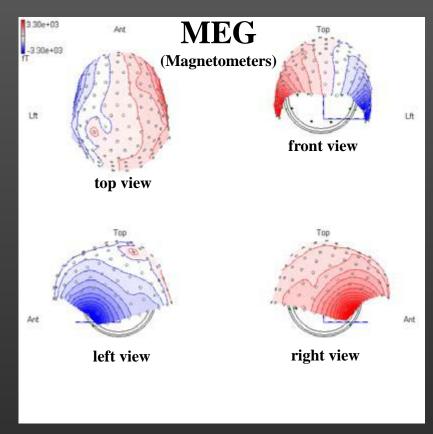


<u>/www.youtube.com/watch?v=R-IVw8OKjvQ</u>

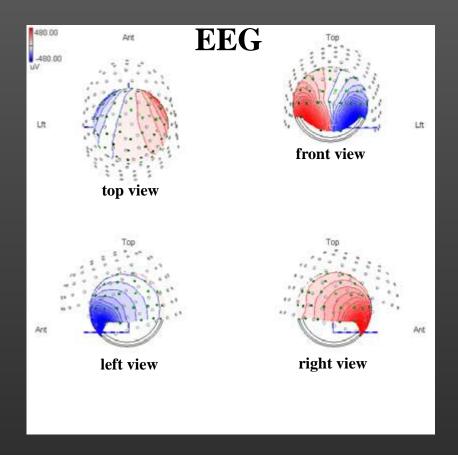
Thanks to Allessandro

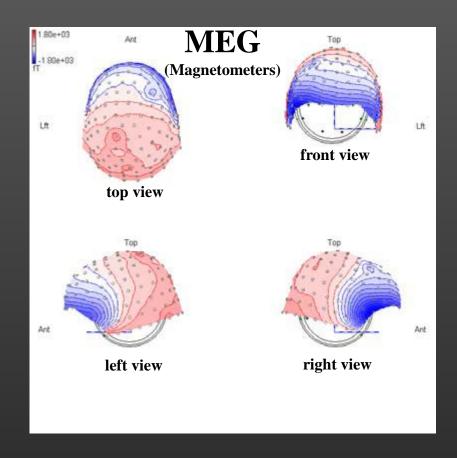
## Common Artefacts: Eye Blink



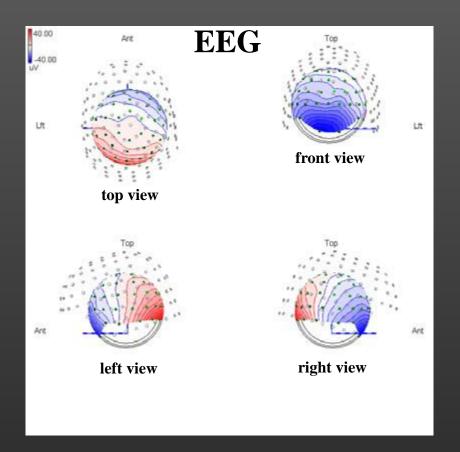


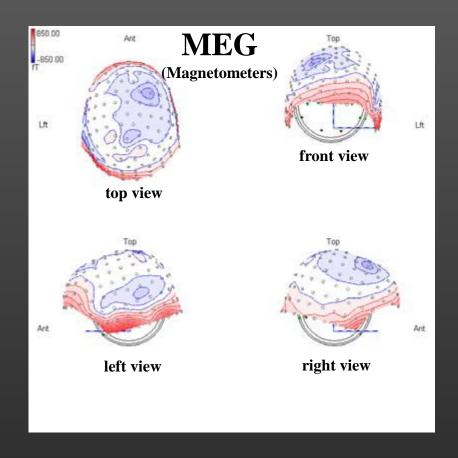
## Common Artefacts: Eye Movement to the Right



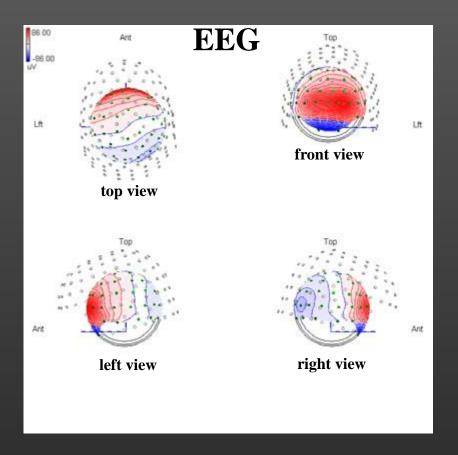


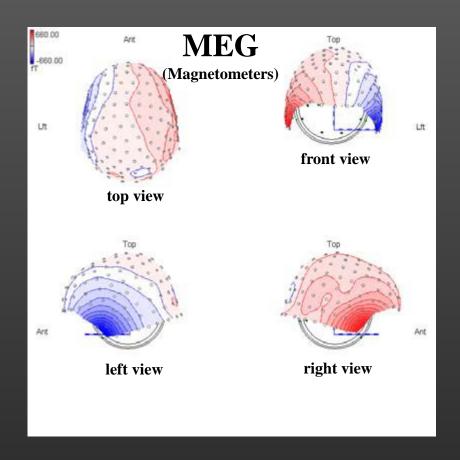
### Common Artefacts: Heart Beat





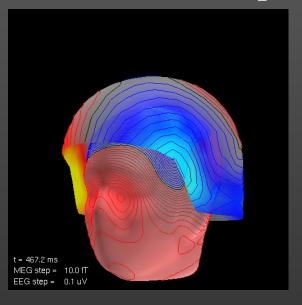
### Common Artefacts: Mouth Movement

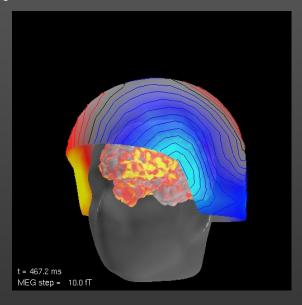




# Artefacts in EEG and MEG (Can) End Up in Source Space

**Example: Eye Blink** 





This is a problem with all source estimation methods – get rid of your artefacts beforehand.

## Separating Signal and Noise Components

If signal and noise have characteristic topographies, several methods can be applied to remove (some) noise or extract signals:

• SSP: Signal Space Separation

The following often go under the term "blind source separation", because the topographies are not pre-defined, and found by the methods themselves (under certain assumptions):

• PCA: Principal Component Analysis

• SVD: Singular Value Decomposition

• ICA: Independent Component Analysis

### Signal Space Projection (SSP)

You know the noise topography N

You decompose your data **D**, such that

$$\mathbf{D} = \mathbf{a} * \mathbf{N} + \mathbf{Signal}$$

You only analyse **Signal**.

This works well with eye-movement and blink artefacts.

#### Note:

Brain signals whose topographies are highly correlated with **T** will also be removed or attenuated.

#### PCA and SVD

- Decompose data into **orthogonal** components  $T_1$ ,  $T_2$ , etc. (topographies or time courses), i.e. data  $D = a*T_1 + b*T_2 + ...$
- Find the components you don't like (e.g. correlate highly with EOG and ECG, or components that explain little variance)
- Reconstitute your data only with the "good" components,

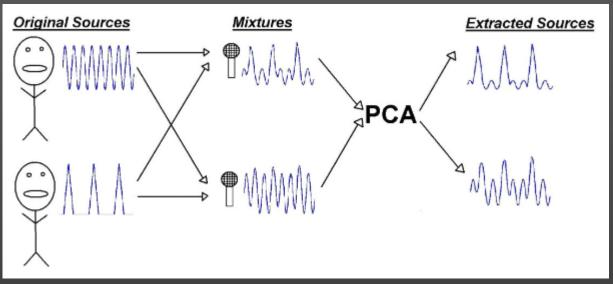
e.g. 
$$\mathbf{D} = \mathbf{a}^* \mathbf{T}_1 + \mathbf{c}^* \mathbf{T}_3 + \dots$$
 if component 2 reflects eye blinks

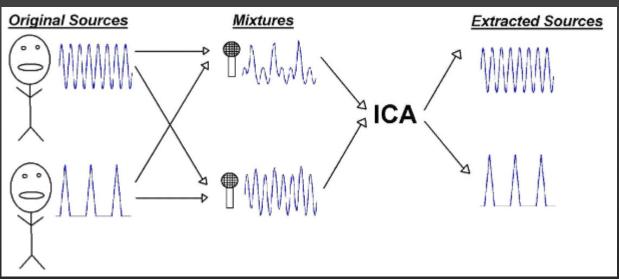
#### Also:

- Components have an order according to the variance they explain (e.g.  $var(\mathbf{T}_1)>var(\mathbf{T}_2)>...$ )
- Can be used to determine the number of independent components (according to specified criteria)
- Relatively fast (try svd() or princomp() in Matlab)
- •Unfortunately: Orthogonality and variance ordering not physiologically plausible

## Independent Component Analysis

Example: (De-)mixing of sources in the cocktail party effect





#### Independent Component Analysis

Basic idea is similar to PCA and SVD:

Decompose data into components  $T_1$ ,  $T_2$ , etc. (topographies or time courses), i.e.

data 
$$\mathbf{D} = \mathbf{a}^* \mathbf{T}_1 + \mathbf{b}^* \mathbf{T}_2 + \dots$$

#### **But:**

ICA does not produce orthogonal components, and does not assume Gaussianity of signals

#### Independent Component Analysis

Instead, ICA uses other measures of "independence" among sources, e.g. based on "mutual information", "non-Gaussianity", "kurtosis", "negentropy" (note: there is not "the ICA").

There is no theoretical proof that ICA's assumptions are more physiological – the proof of the pudding is in the eating (i.e. check your data).

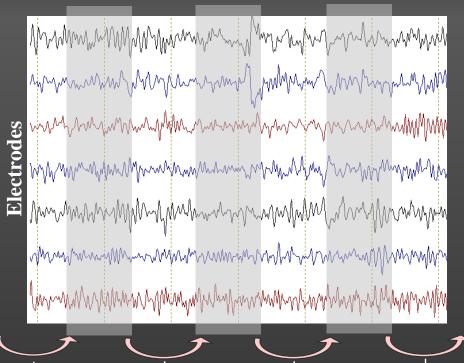
ICA has been successful in detecting non-random noise sources such as ECG and eye blinks.

ICA needs an estimate of the number of sources, and does not order the sources.

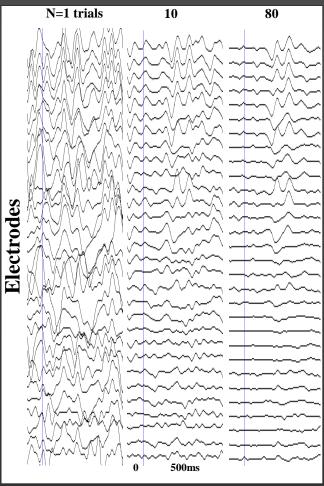
ICA can take a while (fast algorithms available).

#### Data Averaging





#### Averaged data:



#### Data Averaging

The necessary number of trials depends on effect size, noise, variability across participants, your stats etc. –

the more the better

For random noise, variance goes down with n, and standard deviation with sqrt(n)

For "one-off" artefacts, amplitude in the average goes down with n

"Robust Averaging" procedures exist (e.g. in SPM) that weigh epochs with an estimate of their reliability (e.g. distance to mean)

### Artefact Rejection

Usually, epochs are excluded from averaging when they exceed some maximumminimum criterion

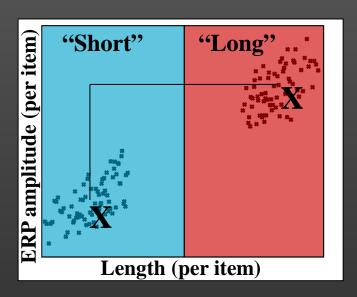
Make sure "chronically bad channels" are excluded from this procedure (or there won't be any data left to average)

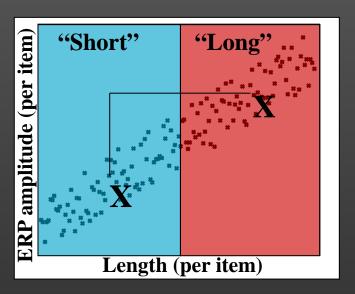
Prior to any procedure that combines signals across channels, such as average reference, SSP or ICA, bad channels should be removed (or signals from bad channels may be projected into the good ones)

Appropriate filtering and artefact correction (e.g. ICA) should be applied beforehand (but don't feel too safe: artefacts may slip through)

#### Parametric vs Factorial Designs

Consider parametric analysis if stimulus variables are continuous (still less common in EEG/MEG than in fMRI analysis)

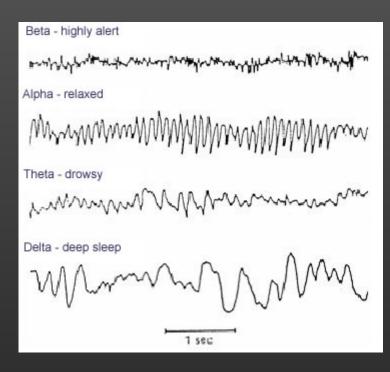


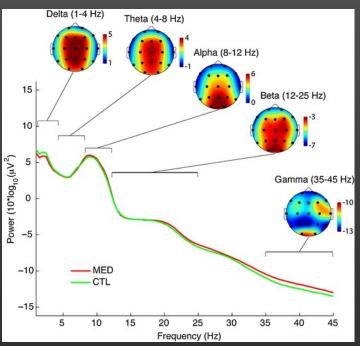


### "Brain Rhythms" and "Oscillations"

# Time course and topography may differ among different frequency bands

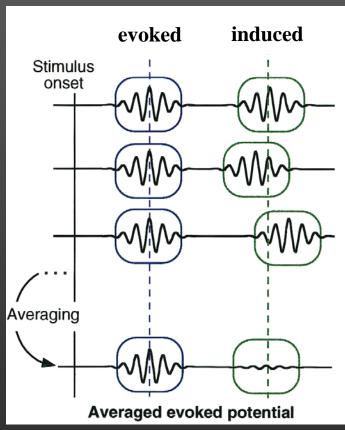
(and may depend on task, environment, subject group etc.)





http://link.springer.com/article/10.1007%2Fs10339-009-0352-1/

## Evoked and Induced Activity



Tallon-Baudry & Bertrand, TICS 1999